# Math 591 - Real Algebraic Geometry and Convex Optimization 

Lecture 5: Convex optimization basics
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Definition. Let $C \subseteq V$ be convex. A function $f: C \rightarrow \mathbb{R}$ is convex if for all $x, y \in C$ and $\lambda \in[0,1]$,

$$
f(\lambda x+(1-\lambda) y) \leq \lambda f(x)+(1-\lambda) f(y)
$$

An equivalent condition is that $f$ is convex if its epigraph,

$$
\operatorname{epi}(f)=\{(x, t) \in C \times \mathbb{R}: f(x) \leq t\}
$$

is a convex subset of $V \times \mathbb{R}$.


Some examples include

- linear functions
- $f(x)=\max \left\{f_{1}(x), \ldots, f_{k}(x)\right\}$ where $f_{1}, \ldots, f_{k}$ are convex
- for $C=\mathbb{R}_{\text {sym }}^{n \times n}$,

$$
f(A)=\text { maximum eigenvalue of } A=\max _{\|v\|_{2}=1} v^{T} A v
$$

(a maximum of infinitely many linear functions $A \mapsto v^{T} A v$ ).
A convex optimization problem is one of the form

$$
\min _{x \in C} f(x)
$$

where $C$ is convex and $f: C \rightarrow \mathbb{R}$ is a convex function. Note that the set of points achieving this minimum is itself convex, as its the intersection of $\operatorname{epi}(f)$ with $\{(x, t): t=$ min. value $\}$, both of which are convex.

Also, for any convex optimization problem, we can write an equivalent problem that consists of minimizing a linear function over a convex set. Namely:

$$
\min _{x \in C} f(x)=\min _{(x, t) \in \operatorname{epi}(f)} t
$$

It will be useful to translate even further, by viewing the convex set as an affine-linear section of a convex cone.

Conic Programming. A conic optimization problem has the form

$$
\min _{x \in K} c(x) \text { such that } a_{i}(x)=b_{i} \quad \text { for } \quad i=1, \ldots, m
$$

where $K \subset V$ is a convex cone, $c, a_{1}, \ldots, a_{m} \in V^{*}$ and $b_{1}, \ldots, b_{m} \in \mathbb{R}$.

Example. For $K=\left(\mathbb{R}_{\geq 0}\right)^{n}$, the feasible sets $\left\{x \in\left(\mathbb{R}_{\geq 0}\right)^{n}: a_{i}^{T} x=b_{i}\right.$ for $\left.i=1, \ldots, m\right\}$ are exactly polyhedra, and methods for solving these problems are called linear programs.
Example. For $K=\mathrm{PSD}_{n}$, the feasible sets $\left\{X \in \mathrm{PSD}_{n}:\left\langle A_{i}, X\right\rangle=b_{i}\right.$ for $\left.i=1, \ldots, m\right\}$ are called spectrahedra, and methods for solving these problems are called semidefinite programs.

For example, given a matrix $A \in \mathbb{R}_{\mathrm{sym}}^{n \times n}$, we can find the maximum eigenvalue of $A$ as a semidefinite program. Namely,

$$
\max \text { eigval. of } A=\min _{t \in \mathbb{R}} t \text { s.t. } t \geq \text { all eigval. of } A=\min _{t \in \mathbb{R}} t \text { s.t. } t I-A \in \operatorname{PSD}_{n} \text {. }
$$

The set $\{t I-A: t \in \mathbb{R}\}$ is an affine line in the space of real symmetric matrices and we are interested in minimizing the linear function $t$ over its intersection with $\mathrm{PSD}_{n}$.
Example. For $K=P_{1, \leq 2 d}=\left\{f \in \mathbb{R}[x]_{\leq 2 d}: f(p) \geq 0\right.$ for all $\left.p \in \mathbb{R}\right\}$, conic programming with this cone results in polynomial optimization. Suppose that we want to find the maximum value of some polynomial $f \in \mathbb{R}[x]_{\leq 2 d}$ (should that maximum exist). We can rewrite this as

$$
\begin{aligned}
\max _{x \in \mathbb{R}} f(x) & =\min _{t \in \mathbb{R}} t \quad \text { s.t. } \quad t-f(x) \in K \\
& =f(0)+\min _{g \in K} g(0) \quad \text { s.t. } \quad \operatorname{coeff}\left(g, x^{k}\right)=-\operatorname{coeff}\left(f, x^{k}\right) \text { for } k=1, \ldots, 2 d,
\end{aligned}
$$

which has the form of a conic optimization problem over $K$.
Reformulation into a conic optimization problems is useful because it lets us understand a large family of problems using a single convex cone. This is most useful when the cone is one that we can work with (for example, easily check membership in). Important examples of cones that we can easily work with are $\mathbb{R}_{\geq 0}^{n}$ and $\mathrm{PSD}_{n}$.

It is also useful because we can easily formulate a "dual problem".
Duality in conic optimization. We call out original optimization problem the "primal" problem and formulate a "dual" optimization problem to provide a lower bound.

$$
\begin{array}{ccl}
\min _{x \in K} c(x) & \text { s.t. } & a_{i}(x)=b_{i} \text { for } i=1, \ldots, m  \tag{Primal}\\
\max _{y \in \mathbb{R}^{m}} \sum_{i=1}^{m} b_{i} y_{i} & \text { s.t. } & c-\sum_{i=1}^{m} a_{i} y_{i} \in K^{*}
\end{array}
$$

Note that $\left\{c-\sum_{i=1}^{m} a_{i} y_{i}: y \in \mathbb{R}^{m}\right\}$ parametrizes an affine linear space in $V^{*}$. So the dual problem still has form of optimizing a linear function over the intersection of a convex cone and an affine space.

We say that a point $x \in V$ is primal feasible if $x \in K$ and $a_{i}(x)=b_{i}$ for $i=1, \ldots, m$. Similarly we say $y \in \mathbb{R}^{m}$ is dual feasible if $c-\sum_{i=1}^{m} a_{i} y_{i} \in K^{*}$.

Theorem (Weak duality). For any primal feasible $x$ and dual feasible $y$,

$$
c(x) \geq \sum_{i=1}^{m} b_{i} y_{i}
$$

Moreover, if $c(\hat{x})=\sum_{i=1}^{m} b_{i} \hat{y}_{i}$, then both $\hat{x}$ and $\hat{y}$ are optimal.
Proof. Suppose $x, y$ are feasible. Then

$$
\begin{aligned}
c(x)-\sum_{i=1}^{m} b_{i} y_{i} & =c(x)-\sum_{i=1}^{m} a_{i}(x) y_{i} \\
& =\left(c-\sum_{i=1}^{m} y_{i} a_{i}\right)(x) \geq 0
\end{aligned}
$$

Here the last inequality follows from the fact that $c-\sum_{i=1}^{m} y_{i} a_{i} \in K^{*}$ and $x \in K$.
If $c(\hat{x})=\sum_{i=1}^{m} b_{i} \hat{y}_{i}$, then $c(\hat{x})$ is an upper bound for $\sum_{i} b_{i} y_{i}$ over all feasible $y$. Since $\hat{y}$ achieves this upper bound, it must be optimal. Similarly, $\sum_{i} b_{i} \hat{y}_{i}$ is a lower bound for $c(x)$, which is achieved by $\hat{x}$.

This gives a method for certifying the optimal value!
Example. Take $K=\mathbb{R}_{\geq 0}^{3}$ and $m=1$. We can choose $c=(7,2,4), a=(1,1,1), b=1$. Then the primal optimization problem is

$$
\min _{x \in \mathbb{R}_{\geq 0}^{3}} 7 x_{1}+2 x_{2}+4 x_{3} \quad \text { s.t. } \quad x_{1}+x_{2}+x_{3}=1
$$

It's not hard to see that the minimum value is 2 , which is achieved by $x=(0,1,0)$. We can certify this by writing the dual problem:

$$
\max _{y \in \mathbb{R}} y \quad \text { s.t. } \quad(7,2,4)-y(1,1,1) \in \mathbb{R}_{\geq 0}^{3}
$$

Here we see the maximum of the dual problem is also 2 , achieved by $y=2$. Also, as in the proof of the theorem of weak duality, $(c-y a)(x)=0$ for $x, y$ achieving the optimal value:

$$
(c-y a)(x)=\langle(7,2,4)-2(1,1,1)),(0,1,0)\rangle=\langle(5,0,2),(0,1,0)\rangle=0 .
$$

Example. Take $K=\mathrm{PSD}_{3}$ and $m=3$.

$$
C=\left(\begin{array}{lll}
0 & 1 & 1 \\
1 & 0 & 1 \\
1 & 1 & 0
\end{array}\right), \quad A_{i}=e_{i} e_{i}^{T}, \quad \text { and } \quad b_{i}=1 \quad \text { for } \quad i=1,2,3
$$

Then the primal optimization problem is

$$
\begin{array}{ccl}
\min _{X \in \mathrm{PSD}_{3}}\langle C, X\rangle & \text { s.t. }\left\langle A_{i}, X\right\rangle=b_{i} \text { for } i=1,2,3 \\
=\min _{X \in \mathrm{PSD}_{3}} 2\left(X_{12}+X_{13}+X_{23}\right) & \text { s.t. } X_{i i}=1 \text { for } i=1,2,3,
\end{array}
$$

where $X_{i j}$ is the $(i, j)$ th entry of $X$.
We might make a lucky guess and note that the matrix

$$
X=\left(\begin{array}{ccc}
1 & -1 / 2 & -1 / 2 \\
-1 / 2 & 1 & -1 / 2 \\
-1 / 2 & -1 / 2 & 1
\end{array}\right)
$$

is positive semidefinite and gives the values $\langle C, X\rangle=-3$.
The dual problem is

$$
\begin{array}{rll} 
& \max _{y \in \mathbb{R}^{3}} \sum_{i} b_{i} y_{i} & \text { s.t. } \\
= & C-\sum_{i} y_{i} A_{i} \in \mathrm{PSD}_{3} \\
\max _{y \in \mathbb{R}^{3}} y_{1}+y_{2}+y_{3} & \text { s.t. } & \left(\begin{array}{ccc}
-y_{1} & 1 & 1 \\
1 & -y_{2} & 1 \\
1 & 1 & -y_{3}
\end{array}\right) \in \mathrm{PSD}_{3} .
\end{array}
$$

Here we observe that for $y=(-1,-1,-1)$, the matrix $C-\sum_{i} y_{i} A_{i}$ is positive semidefinite and $y_{1}+y_{2}+y_{3}=-3$. This shows that both the matrix $X$ above and $y=(-1,-1,-1)$ are optimal points.

As in the proof of weak duality, for these optimal $X, y$,

$$
\left\langle C-\sum_{i} y_{i} A_{i}, X\right\rangle=\left\langle\left(\begin{array}{ccc}
1 & -1 / 2 & -1 / 2 \\
-1 / 2 & 1 & -1 / 2 \\
-1 / 2 & -1 / 2 & 1
\end{array}\right),\left(\begin{array}{lll}
1 & 1 & 1 \\
1 & 1 & 1 \\
1 & 1 & 1
\end{array}\right)\right\rangle=0 .
$$

