

Today: Stable sets & colorings

Stable sets and colorings

For a graph $G=(V, E)$, recall

$$\alpha(G) = \max \{ |S| : S \subseteq V \text{ stable} \}$$

$$\omega(G) = \max \{ |S| : S \subseteq V \text{ clique} \}$$

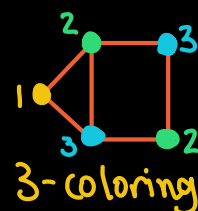
$$\chi(G) = \min \{ k : G \text{ has a } k\text{-coloring} \}$$

$$S \text{ stable} \Leftrightarrow \forall u, v \in S, \{u, v\} \notin E$$

$$S \text{ clique} \Leftrightarrow \forall u, v \in S, \{u, v\} \in E$$

A k-coloring of G is a function $c: V \rightarrow \{1, \dots, k\}$

s.t. $c(u) \neq c(v)$ for all edges $\{u, v\} \in E$.



Remarks

$$\omega(G) = \alpha(\bar{G}) \text{ where } e \in E(\bar{G}) \Leftrightarrow e \notin E(G)$$

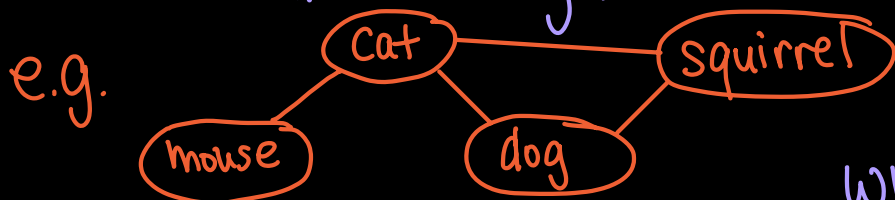
$$\omega(G) \leq \chi(G)$$

• NP-hard to compute any of these!



Applications of graph coloring

Appl. 7.2: (Storage of goods) Given n animals needing transport, assign to fewest # carriages so that no animal will fight (or eat each other!)



Take $G=(V, E)$
with $V = \{\text{animals}\}$

and E = pairs of animals with a conflict.

$\Rightarrow \chi(G)$ = smallest # of carriages needed

Appl. 7.4 (Scheduling classes)

n different classes (1 hr each), m teachers

Every teacher can teach some subset of classes.

Goal: What is min # class times needed to schedule all class/teacher pairs?

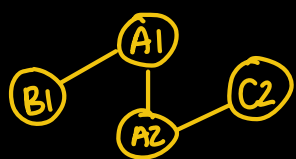
Take $G=(V,E)$ with V = compatible teacher/class pairs
 E = pairs with common teacher or class

e.g.

Teacher \ Class	A	B	C
1	✓	✓	✗
2	✓	✗	✓

k -coloring of G = feasible

schedule with k class times



$\leftarrow$ 2 colorable: 1st slot 1 teaches A, 2 teaches C
 2nd slot 1 teaches B, 2 teaches A

Study $\chi(G)$ through $\omega(G) = \alpha(\bar{G})$

Stable-set polytope

for $|V|=n$, identify subsets $S \subseteq V$ with $\mathbb{1}_S \in \{0,1\}^n$ $(\mathbb{1}_S)_i = \begin{cases} 1 & \text{if } i \in S \\ 0 & \text{if } i \notin S \end{cases}$

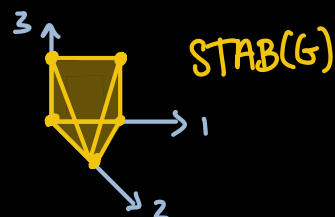
The stable set polytope of a graph G is

$$\text{STAB}(G) = \text{conv} \{ \mathbb{1}_S : S \subseteq V \text{ stable set of } G \}$$



Stable sets:

$\emptyset \rightarrow (0,0,0)$ $\{3\} \rightarrow (0,0,1)$
 $\{1\} \rightarrow (1,0,0)$ $\{1,3\} \rightarrow (1,0,1)$
 $\{2\} \rightarrow (0,1,0)$



Some valid inequalities for $\text{STAB}(G)$

$$\left. \begin{array}{l} x_i \geq 0 \quad \forall i \in [n] \\ x_i + x_j \leq 1 \quad \forall ij \in E \\ \sum_{i \in K} x_i \leq 1 \quad \forall \text{cliques } K \end{array} \right\} \begin{array}{l} \text{define } \text{FRAC}(G) \\ \text{define } \text{QSTAB}(G) \end{array}$$

$$\text{Then } \text{STAB}(G) \subseteq \text{QSTAB}(G) \subseteq \underline{\text{FRAC}(G)}.$$

↑
describable in polynomial time

All these containments can be strict!

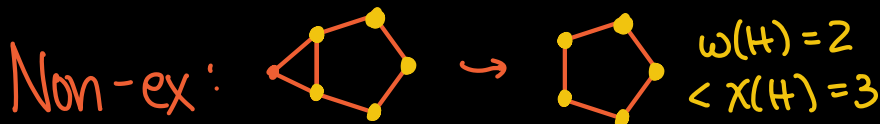
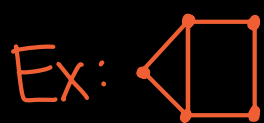
No complete inequality description known for general graphs!

Thm: $\text{STAB}(G) = \text{FRAC}(G) \iff G$ bipartite

($\Rightarrow$ for bipartite G , can find $\alpha(G)$ in polynomial time)

Thm (Chvátal-Fulkerson) $\text{STAB}(G) = \text{QSTAB}(G) \iff G$ perfect

A graph G is perfect $\iff \omega(H) = \chi(H)$ for all induced subgraphs H of G



$$\omega(H) = 2 \\ < \chi(H) = 3$$

Thm (Lovasz 1972) G perfect $\iff \overline{G}$ perfect

Thm (Chudnovsky, Robertson, Seymour, Thomas 2002)

A graph G is perfect if neither G nor $\overline{G}$ has an odd circuit of length ≥ 5 as an induced subgraph.

Examples of Perfect Graphs:

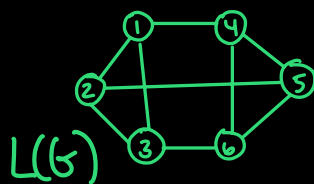
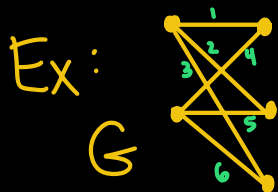
• bipartite graphs and their complements



• line graphs of bipartite graphs



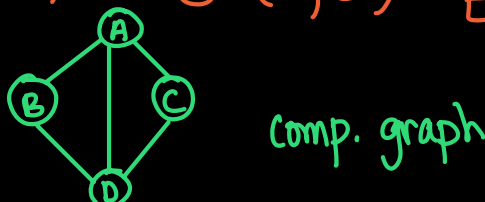
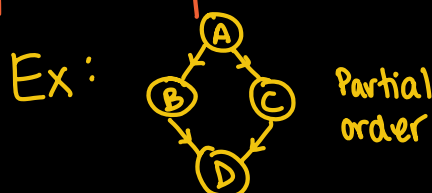
$G=(V,E) \rightarrow$ line graph of G has vertices = E



edges = $\{e_1, e_2\}$ with $e_1 \cap e_2 \neq \emptyset$

• comparability graphs

partially ordered set $(S, <)$ $\rightarrow G=(V,E)$ $V=S$
 $E = \{st : s < t \text{ or } t < s\}$



Max stable sets of perfect graphs via SDP

Idea: $G=[n], E$, $S \subseteq [n]$ stable set, $v = \mathbb{1}_S \in \mathbb{R}^n$

$\rightarrow$ Consider $\begin{pmatrix} 1 \\ v \end{pmatrix} \begin{pmatrix} 1 & v^T \end{pmatrix} = \begin{pmatrix} 1 & v^T \\ v & X \end{pmatrix} \in \mathbb{R}_{\text{sym}}^{(n+1) \times (n+1)}$

Then $X_{ii} = v_i^2 = v_i$ ($v_i \in \{0,1\}$) and $X_{ij} = 0$ for $ij \in E$

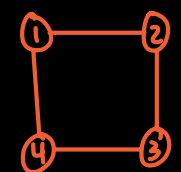
The Lovász theta body of G is

$$TH(G) = \left\{ x \in \mathbb{R}^n : \exists Y \in \mathbb{R}^{n \times n} \text{ s.t. } \begin{pmatrix} 1 & x^T \\ x & Y \end{pmatrix} \in \text{PSD}_{n+1} \right. \\ \left. Y_{ii} = x_i \forall i \in [n] \text{ and } Y_{ij} = 0 \forall ij \in E \right\}$$

Remarks:

• $TH(G)$ is convex and contains $STAB(G)$

• Can solve $\max \{ \sum_{i=1}^n x_i : x \in TH(G) \}$ in polynomial time (SDP!)

Ex:  $TH(G) = \{x \in \mathbb{R}^4 : \exists y_{13}, y_{24} \in \mathbb{R} \text{ s.t. } \begin{pmatrix} 1 & x_1 & x_2 & x_3 & x_4 \\ x_1 & x_1 & 0 & y_{13} & 0 \\ x_2 & 0 & x_2 & 0 & y_{24} \\ x_3 & y_{13} & 0 & x_3 & 0 \\ x_4 & 0 & y_{24} & 0 & x_4 \end{pmatrix} \in \text{PSD}_5\}$

Thm (Lovász) $STAB(G) = TH(G) \Leftrightarrow G$ is perfect

Idea of proof: $TH(G) \subseteq QSTAB(G)$

If vertices $\{1, \dots, r\}$ form a clique in G and $x \in TH(G)$

$\Rightarrow \exists y$ s.t. $\begin{pmatrix} 1 & x_1 & \dots & x_r & x_{r+1} & \dots & x_n \\ x_1 & x_1 & \dots & 0 & & & \\ \vdots & & \ddots & & & & \\ x_r & 0 & \dots & x_r & & & \\ \hline x_{r+1} & & & & & & \\ \vdots & & & & & & \\ x_n & & & & & & \end{pmatrix} \in \text{PSD}_{n+1}$

$\Rightarrow \begin{pmatrix} 1 & x_1 & \dots & x_r \\ x_1 & x_1 & \dots & 0 \\ \vdots & & \ddots & \\ x_r & 0 & \dots & x_r \end{pmatrix} \in \text{PSD}_{r+1} \Leftrightarrow (*) \underbrace{1 - \begin{pmatrix} x_1 \\ \vdots \\ x_r \end{pmatrix}^T \begin{bmatrix} 1/x_1 & & 0 \\ & \ddots & \\ 0 & & 1/x_r \end{bmatrix} \begin{pmatrix} x_1 \\ \vdots \\ x_r \end{pmatrix}}_{1 - \sum_{i \in K_r} x_i} \geq 0$

$\Rightarrow x \in QSTAB(G)$.

(*) Schur complements

If C positive definite, then $\begin{pmatrix} A & B^T \\ B & C \end{pmatrix} \text{ PSD} \Leftrightarrow A - B^T C^{-1} B \text{ PSD}$

Cor: For perfect graphs G , there is a polynomial time algorithm to compute $\alpha(G)$ and $\omega(G) = \chi(G)$.

Open Question: Is there a combinatorial

algorithm to find $\alpha(G)$ for perfect graphs G ?

(Known in some special cases!)