(1) (Geometry Question) (Note: This problem is repeated in Chapter 5 with more parts.) Suppose we are given the unit square A in the plane with corners (0,0), (1,0), (1,1) and (0,1).

(a) Find a linear transformation T that sends A to the parallelogram B with corners (0,0), (1,2), (2,2) and (1,0).

(b) Where does T send the point (1/2, 1/2), which was in A?

(c) Is the linear transformation T unique? Why or why not?

(d) What linear transformation T' would send A to itself?

(e) Suppose we want to not only send A to B but also push B in the horizontal direction by one unit. What map can do this?

(f) Let L be the linear span of the side of B with corners (0,0) and (1,2). Write L in parametric form: $\mathbf{p} + \mathbf{qt}$ where t varies in some range and \mathbf{p} , \mathbf{q} are vectors. What is the range of t and what are \mathbf{p} and \mathbf{q} ?

(g) Find the point in A that maps under T to the point (1/2, 1) on L. In your parametric representation of L, what is the representation of (1/2, 1)?

(h) How can you map A to a parallelogram C of area 4 while still keeping (0,0) and (1,0) as two of its corners?

(i) What is the general formula for the linear transformation that sends A to a parallelogram of area k while still keeping (0,0) and (1,0) as two of its corners?

- (2) (Geometry Question) How can you map the triangle (1, 0, 0), (0, 1, 0), (0, 0, 1) to the plane so that its area is preserved and one of its corners is (0, 0)?
- (3) (after 3.2) Let

$$A = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 1 & 4 \end{bmatrix}.$$

Find a 3×2 matrix B with $AB = I_2$. Is there more than one matrix B with this property? Justify your answer.

- (4) (after 3.2) Find a 2×3 matrix A and a 3×2 matrix B such that AB = I but $BA \neq I$.
- (5) (after 3.2) Let

$$B = \left[\begin{array}{cc} 1 & z \\ 4 & 3 \end{array} \right].$$

Find all values of z such that the linear transformation T induced by B fixes no line in \mathbb{R}^2 . (By "fixing a line" we mean that $T(\mathbf{v}) = \mathbf{v}$ for every point \mathbf{v} on the line.)