

# L04 Euler's Method

1

Note Title

8/23/2022

Euler's Method (Pronounced Oiler's)

Method for writing a computer program for solving an IVP.

$$\dot{y} = f(t, y)$$
$$y(0) = 0$$

Example

$$\dot{y} = t(4-y)$$
$$y(0) = 0$$

Problem Approximate  $y$  on the interval  $[0, 2]$  using a step size of  $h = \frac{1}{2}$ .

Motivation.

Linear Approximation - For any function  $g(t)$ , if  $h$  is small,  $g(t+h) \approx g(t) + g'(t)h$

For our function,  $y(t)$ , the DE says that

$$\dot{y}(t) = f(t, y) = t(4-y(t))$$

so  $y(t+h) \approx y(t) + t(4-y(t))h$

we know that  $y(0) = 0$  so  $\dot{y}(0) = 0(4-0) = 0$

$$y\left(\frac{1}{2}\right) \approx 0 + 0 \cdot (4-0) \frac{1}{2} = 0$$

Because  $y\left(\frac{1}{2}\right) = 0$ ,  $\dot{y}\left(\frac{1}{2}\right) = \frac{1}{2}(4-0) = 2$

so  $y(1) = y\left(\frac{1}{2} + \frac{1}{2}\right) \approx 0 + \frac{1}{2}(4-0) \frac{1}{2} = 0 + 1 = 1$

Etc.

Problem Approximate  $y$  on the interval  $[0, 2]$  using a step size of  $h = \frac{1}{2}$ .

$$\dot{y} = t(4-y)^2$$
$$y(0) = 0$$

Euler's Method  
Formula

$$t_{\text{new}} = t_{\text{old}} + h$$
$$y_{\text{new}} = y_{\text{old}} + f(t_{\text{old}}, y_{\text{old}})h$$

Short Answer \*

$$y\left(\frac{1}{2}\right) \approx 0 + \frac{1}{2}[0(4-0)] = 0$$

$$y(1) \approx 0 + \frac{1}{2}\left[\frac{1}{2}(4-0)\right] = 1$$

$$y\left(\frac{3}{2}\right) \approx 1 + \frac{1}{2}[1(4-1)] = \frac{5}{2}$$

$$y(2) \approx \frac{5}{2} + \frac{1}{2}\left[\frac{3}{2}\left(4-\frac{5}{2}\right)\right] = \frac{29}{8}$$

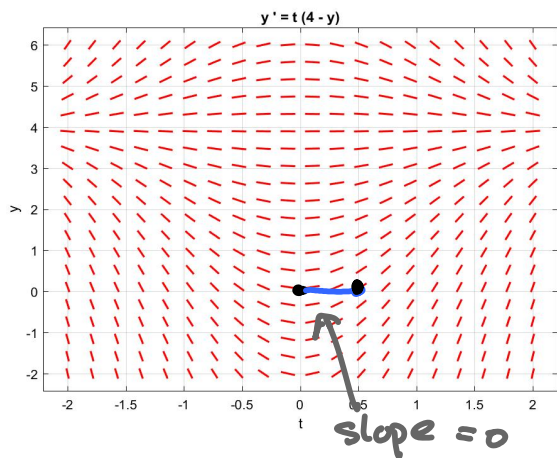
Done

Looking at a Direction Field can help you visualize what's going on. At each step we follow the arrow for a distance  $h$ , then follow the next arrow, etc.

\* I expect you to write at least this much on an exam.

# How it looks in Dfield

# Details



$$y(0) = 0$$

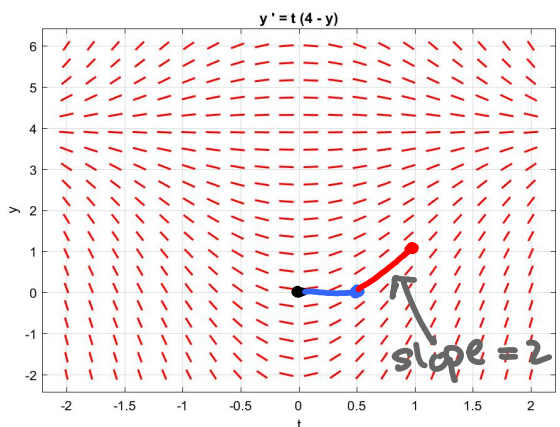
$$t_{\text{new}} = 0 + \frac{1}{2}$$

$$t_{\text{new}} = t_{\text{old}} + h$$

$$y_{\text{new}} = y_{\text{old}} + f(t_{\text{old}}, y_{\text{old}}) h$$

$$y_{\text{new}} = 0 + (0(4-0)) = 0$$

$$y\left(\frac{1}{2}\right) \approx 0 + \frac{1}{2}[0(4-0)] = 0$$



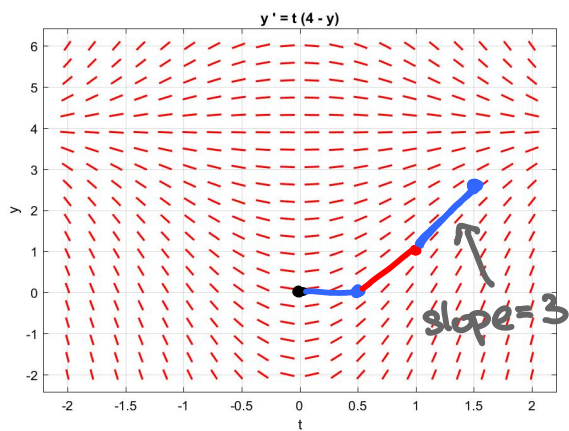
$$t_{\text{new}} = \frac{1}{2} + \frac{1}{2} = 1$$

$$t_{\text{new}} = t_{\text{old}} + h$$

$$y_{\text{new}} = y_{\text{old}} + f(t_{\text{old}}, y_{\text{old}}) h$$

$$y_{\text{new}} = 0 + \frac{1}{2}\left(\frac{1}{2}(4-0)\right) = 1$$

$$y(1) \approx 0 + \frac{1}{2}\left[\frac{1}{2}(4-0)\right] = 1$$



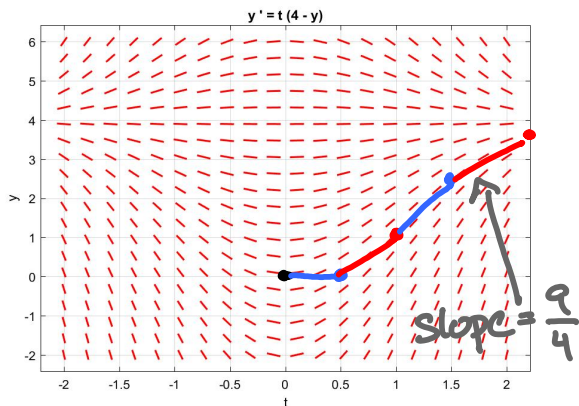
$$t_{\text{new}} = 1 + \frac{1}{2} = \frac{3}{2}$$

$$t_{\text{new}} = t_{\text{old}} + h$$

$$y_{\text{new}} = y_{\text{old}} + f(t_{\text{old}}, y_{\text{old}}) h$$

$$y_{\text{new}} = 1 + \frac{1}{2}\left(\frac{3}{2}(4-1)\right) = \frac{5}{2}$$

$$y\left(\frac{3}{2}\right) \approx 1 + \frac{1}{2}[1(4-1)] = \frac{5}{2}$$



$$t_{\text{new}} = \frac{3}{2} + \frac{1}{2} = 2$$

$$t_{\text{new}} = t_{\text{old}} + h$$

$$y_{\text{new}} = y_{\text{old}} + f(t_{\text{old}}, y_{\text{old}}) h$$

$$y_{\text{new}} = \frac{5}{2} + \frac{1}{2}\left(\frac{3}{2}\left(4-\frac{5}{2}\right)\right) = \frac{29}{8}$$

$$y(2) \approx \frac{5}{2} + \frac{1}{2}\left[\frac{3}{2}\left(4-\frac{5}{2}\right)\right] = \frac{29}{8}$$

Some people find it helpful to record steps in a table. \*

$$y' = t(4-y) \quad y(0) = 0$$

$t$	0	$\frac{1}{2}$	1	$\frac{3}{2}$	2
$y$	0	0	1	$\frac{5}{2}$	$\frac{29}{8}$
$f(t, y)$	0	2	3	$\frac{9}{4}$	

$$y(0) = 0$$

$$y\left(\frac{1}{2}\right) = 0 + \frac{1}{2} [0(4-0)] = 0$$

$$y(1) = 0 + \frac{1}{2} \left[ \frac{1}{2}(4-0) \right] = 1$$

$$y\left(\frac{3}{2}\right) = 1 + \frac{1}{2} [1(4-1)] = \frac{5}{2}$$

$$y(2) = \frac{5}{2} + \frac{1}{2} \left[ \frac{3}{2} \left(4 - \frac{5}{2}\right) \right] = \frac{29}{8}$$

$$t_{\text{new}} = t_{\text{old}} + h$$

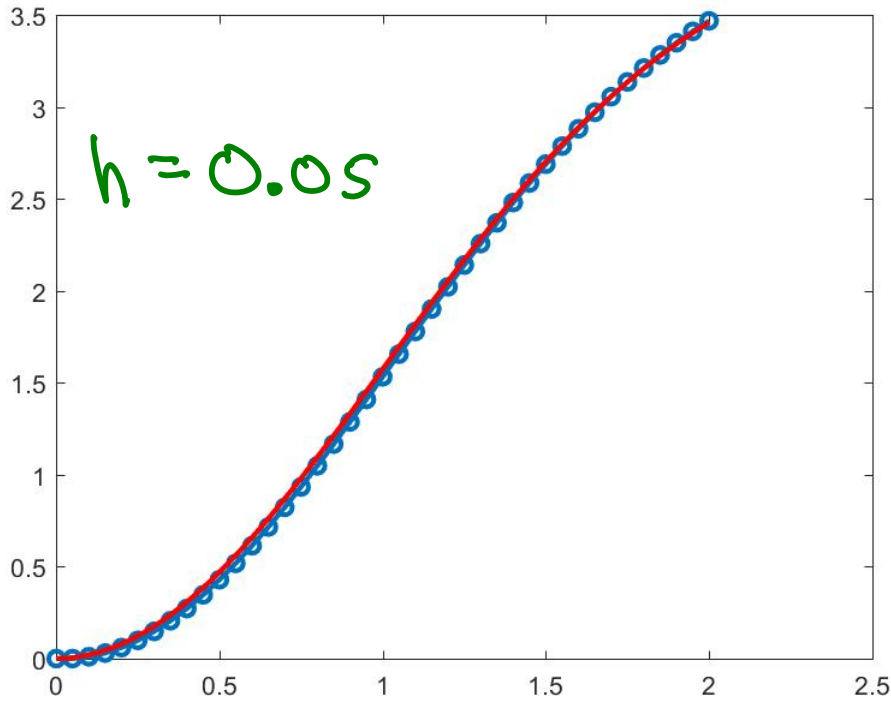
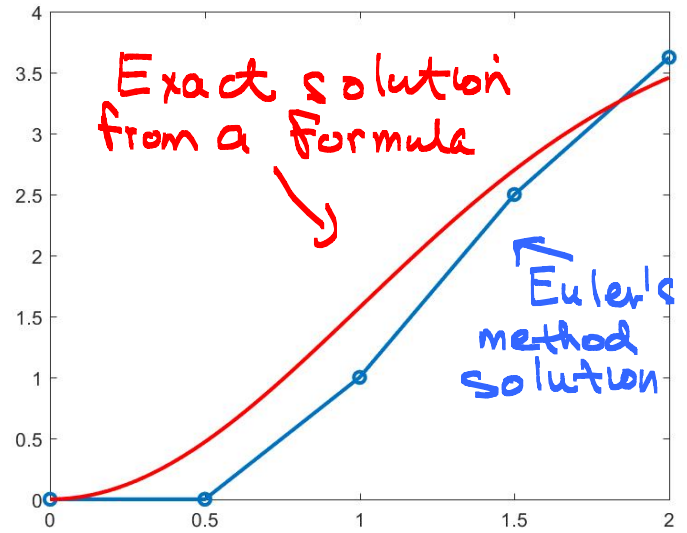
$$y_{\text{new}} = y_{\text{old}} + f(t_{\text{old}}, y_{\text{old}}) h$$

\* You don't have to make a table. You only need to do the calculation below the table

$h = 0.5$

5

$t$	0	$\frac{1}{2}$	1	$\frac{3}{2}$	2
$y$	0	0	1	$\frac{5}{2}$	$\frac{29}{8}$
$f(t, y)$	0	2	3	$\frac{9}{4}$	



We usually choose  $h$  much smaller than in the example above and write a program to calculate  $y$  and  $f(t, y)$

```
%% Euler's method *
```

```
% define the DE
f = @(t,y) t*(4-y);
```

```
%%
t(1) = 0; %initial time
y(1) = 0; % initial condition
```

← the first time value  
← the first y-value

```
% define h
h = 0.05
% how many steps
numsteps = round(2/h);
```

← as many steps as necessary to reach t=2

```
%%%%%%%%%%
% This is Euler's method
for m = 1:numsteps
    t(m+1) = t(m)+h;
    y(m+1) = y(m) + h*f(t(m),y(m));
end
```

$t_{new} = t_{old} + h$   
 $y_{new} = y_{old} + h f(t_{old}, y_{old})$

```
%%%%%%%%%%
```

```
% plot the results
figure(2)
plot(t,y, 'marker', 'o')

t = linspace(0,2);
ytrue = 4.*(1-exp(-t.^2/2));
line(t,ytrue, 'color', 'r')
```

← exact formula. We'll calculate this in the next lecture.

\* I won't ask you to write a program