# Approximation Algorithms for Single and Multi-Commodity Connected Facility Location 

# Fabrizio Grandoni \& Thomas Rothvoß 

Department of Mathematics, M.I.T.

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Massachusetts Institute of Technology

## Outline

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## 1.

Better approximation algorithm for Connected Facility Location

First $O(1)$-apx for Multi-Commodity Connected Facility Location

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Improved hardness results for several problems

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## Goal:

- open facilities $F^{\prime} \subseteq F$
minimizing

$$
\underbrace{\sum_{f \in F^{\prime}} o(f)}_{\text {opening cost }}+\underbrace{\sum_{j \in C} c\left(j, F^{\prime}\right)}_{\text {connection cost }}
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## Goal:

- open facilities $F^{\prime} \subseteq F$
- find Steiner tree $T$ spanning opened facilities minimizing

$$
\underbrace{\sum_{f \in F^{\prime}} o(f)}_{\text {opening cost }}+\underbrace{\sum_{j \in C} c\left(j, F^{\prime}\right)}_{\text {connection cost }}+\underbrace{M \sum_{e \in T} c(e)}_{\text {Steiner cost }}
$$

## Previous Results for Connected Facility Location

- APX-hard (reduction from Steiner Tree)
- 10.66-apx based on LP-rounding [Gupta et al '01].
- 8.55-apx primal-dual algorithm [Swamy, Kumar '02].
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[Eisenbrand, Grandoni, R., Schäfer '08]


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## Our result

Simple 3.19-approximation algorithm.
Use existing algorithms for subproblems:

- Facility Location: 1.5-apx [Byrka '07]
- Steiner Tree: 1.39-apx [Byrka,Grandoni,R.,Sanità 10]


## Where is the difficulty?

Algorithm:
opening cost 0$\square$
$\bigcirc \square$
O
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## Where is the difficulty?

Algorithm:
(1) Just solve Facility Location


## Where is the difficulty?

Algorithm:
(1) Just solve Facility Location
(2) Run Steiner Tree algorithm
opening cost 0


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## Algorithm:



## The CFL algorithm

$$
\begin{array}{lllllll} 
& \bigcirc & \square & O & \square & O & \square \\
\square & & \square & \bullet & & & \\
& & & & & & \\
& & & & & & \square
\end{array}
$$

## The CFL algorithm

(1) Guess facility $r$ from $O P T$.

$$
\begin{array}{lllllll} 
& \bigcirc & \checkmark & O & \square & O & \square \\
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- Observe:
$E[A P X] \leq E\left[\begin{array}{c}\text { cost of apx } \\ \text { Facility Location sol. } \\ \text { + penalties }\end{array}\right]+E\left[\begin{array}{c}\text { cost of apx } \\ \text { STEINER Tree }\end{array}\right]$


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## Analysis: Steiner Cost

Notation:

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O P T=\underbrace{O^{*}}_{\text {opening cost }}+\underbrace{S^{*}}_{\text {Steiner tree cost }}+\underbrace{C^{*}}_{\text {connection cost }}
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## Lemma

$E\left[M \cdot a p x\right.$ Steiner Tree on $\left.C^{\prime} \cup\{r\}\right] \leq 1.39 \cdot\left(S^{*}+C^{*}\right)$


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## Core detouring theorem

## Core Detouring Theorem [EGSR '08]

Given a spanning tree $T$ with root $r \in T$ and distinguished terminals $D \subseteq V$. Sample any terminal in $D$ with prob. $p \in] 0,1]$

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E\left[\sum_{v \in D} \operatorname{dist}(v, \text { sampled node } \cup\{r\})\right] \leq \frac{0.81}{p} \cdot c(T)
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- $E[$ connection cost $] \leq C^{*}+$



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- $E[$ connection cost $] \leq C^{*}+\frac{0.81}{1 / M} \cdot \underbrace{\frac{S^{*}}{M}}_{\text {tree }}$

Use Core Detouring Theorem with $T=S^{*}$ and $p:=\frac{1}{M}$.


Finishing the analysis for CFL
Conclusion:

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E[A P X] \leq 1.39 \cdot\left(S^{*}+C^{*}\right)+1.5 \cdot\left(O^{*}+2 C^{*}+0.81 S^{*}\right)
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\begin{aligned}
E[A P X] & \leq 1.39 \cdot\left(S^{*}+C^{*}\right)+1.5 \cdot\left(O^{*}+2 C^{*}+0.81 S^{*}\right) \\
& \leq 1.5 \cdot O^{*}+2.7 \cdot S^{*}+4.39 \cdot C^{*}
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## Improvement to 3.19:

- Adapting the sampling probability
- Using a bi-factor Facility Location algorithm


## Part 2: Multi-Commodity Connected Facility

 Location
## Input:

- Undirected graph $G=(V, E)$, metric distances $c: E \rightarrow \mathbb{Q}^{+}$
- source-sink pairs
$\left(s_{1}, r_{1}\right), \ldots,\left(s_{k}, r_{k}\right)$
- a set of facilities $F \subseteq V$ with opening costs $o: F \rightarrow \mathbb{Q}^{+}$


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## $\begin{array}{ll}s_{6} & S_{5} \\ 0\end{array}$

${ }_{8}^{5}$

$\begin{array}{llll}0 & s_{4} & r_{4} & \square\end{array}$

- parameter $M \geq 1$

Goal: Find

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$\overbrace{5} \stackrel{s_{4}}{O_{0}}=0^{r_{4}}$


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## Our result

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Simple 16.2-approximation algorithm for Multi-Commodity Connected Facility Location.

## Ingredients:

- Random-sampling
- Use algorithms for
- Price-Collecting Facility Location
- Steiner Forest


## Part 3: Improved hardness results



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## The reduction (1)

- Reduce Set Cover to SROB



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## The reduction (1)

- Reduce Set Cover to SROB

(1) WHILE not all elements covered DO
(2) Compute 1.27-apx SROB sol
(3) Buy facilities/sets in sol. \& remove covered elements


## The reduction (2)

- Use idea from [Guha \& Khuller '99]
\# clients at dist 1



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\# needed sets $\leq[\ldots$ some calc $\ldots] \leq 0.999 \ln (n) \cdot O P T_{S C}$


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- Contradiction!


## Theorem (Feige '98)

Unless NP $\subseteq$ DTIME $\left(n^{O(\log \log n)}\right)$, there is no $(1-\varepsilon) \cdot \ln (n)$-apx for SET Cover.

## The end

Thanks for your attention

