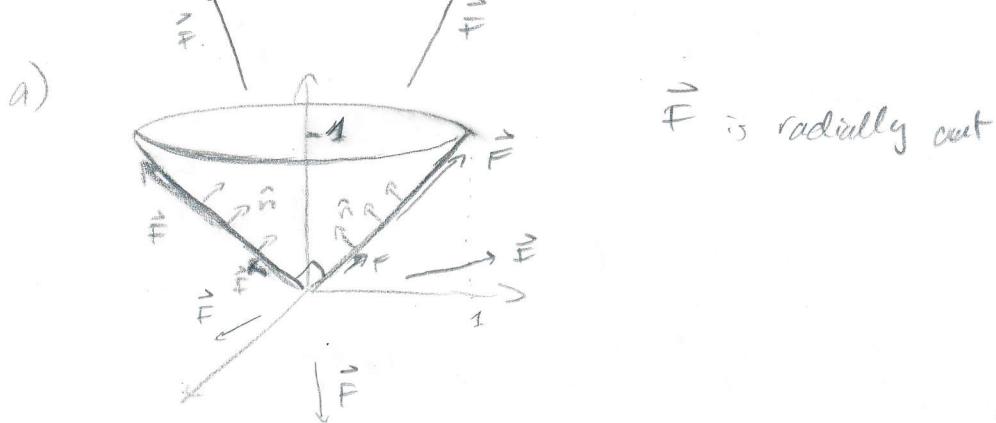


## Annie's Survival Kit 7 - Math 324

1. (10 points) (a) (4 points) Let  $\mathbf{F} = \langle x, y, z \rangle$  and let  $S$  be the part of the surface  $z = \sqrt{x^2 + y^2}$  lying underneath the plane  $z = 1$ , where  $\hat{\mathbf{n}}$  is pointing generally upwards/inwards. Draw  $S$  and a few vectors for  $\hat{\mathbf{n}}$  and  $\mathbf{F}$ .

- (b) (6 points) Find  $\iint_S \mathbf{F} \cdot \hat{\mathbf{n}} dS$  either by parametrizing  $S$  or in any other way. Make sure every part of your answer is clear.



b) We can simply observe that, on  $S$ ,  $\vec{F}$  and  $\hat{\mathbf{n}}$  are perpendicular

$$\iint_S \vec{F} \cdot \hat{\mathbf{n}} dS = \iint_S \mathbf{0} dS = 0 \quad (\text{this would be true for any cone with its vertex at the origin in this vector field})$$

Else:  $S: \begin{cases} x = r\cos\theta \\ y = r\sin\theta \\ z = r \end{cases} \quad \theta \in [0, 2\pi] \quad r \in [0, 1]$

$$\vec{r}_r = (r\cos\theta, r\sin\theta, 1)$$

$$\vec{r}_\theta = (-r\sin\theta, r\cos\theta, 0)$$

$$\pm \vec{r}_r \times \vec{r}_\theta = \pm (-r\cos\theta, -r\sin\theta, r)$$

to point in the same direction, choose

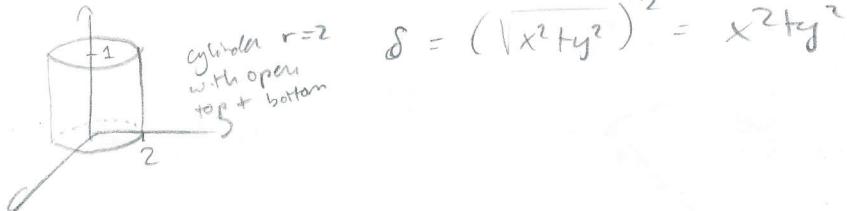
④ since  $z$  component should be  $\geq 0$

$$\begin{aligned} \iint_S \vec{F} \cdot \hat{\mathbf{n}} dS &= \iint_D \vec{F} \cdot (\vec{r}_r \times \vec{r}_\theta) dr d\theta = \int_0^{2\pi} \int_0^1 \overbrace{(\vec{r}_r \times \vec{r}_\theta)}^{\vec{F}} \cdot (-r\cos\theta, -r\sin\theta, r) \cdot (-r\cos\theta, -r\sin\theta, r) dr d\theta \\ &= \int_0^{2\pi} \int_0^1 -r^2 \cos^2\theta + (-r^2 \sin^2\theta) + r^2 dr d\theta \\ &= \int_0^{2\pi} \int_0^1 -r^2 + r^2 dr d\theta = \int_0^{2\pi} \int_0^1 0 dr d\theta = 0 \end{aligned}$$

2. (10 points) (a) (8 points) Find the moment of inertia around the  $z$ -axis for the surface  $x^2 + y^2 = 4$  with  $0 \leq z \leq 1$  and with density equal to the square of the distance to the  $z$ -axis.

(b) (2 points) Without doing further calculations, determine whether or not the moment of inertia around the  $z$ -axis for the surface  $x^2 + y^2 = 4$  with  $1 \leq z \leq 2$  is the same as in part (a). Explain your answer.

a)



$$S: \begin{cases} x = 2\cos\theta \\ y = 2\sin\theta \\ z = z \end{cases} \quad \begin{matrix} 0 \leq z \leq 1 \\ 0 \leq \theta \leq 2\pi \end{matrix}$$

$$I_z = \iiint_S (x^2 + y^2) \cdot \delta \, dS$$

$$= \int_0^{2\pi} \int_0^1 (x^2 + y^2)^2 \cdot |\vec{r}_z \times \vec{r}_\theta| \, dz \, d\theta$$

$$\vec{r}_z = \langle 0, 0, 1 \rangle$$

$$= \int_0^{2\pi} \int_0^1 (x^2 + y^2)^2 \cdot 2 \, dz \, d\theta$$

$$\vec{r}_\theta = \langle -2\sin\theta, 2\cos\theta, 0 \rangle$$

$$= 2 \int_0^{2\pi} \int_0^1 4^2 \, dz \, d\theta$$

$$\vec{r}_z \times \vec{r}_\theta = \langle -2\cos\theta, -2\sin\theta, 0 \rangle$$

$$= 32 \cdot \int_0^{2\pi} \int_0^1 dz \, d\theta = 32 \cdot 2\pi = 64\pi$$

$$= 2$$

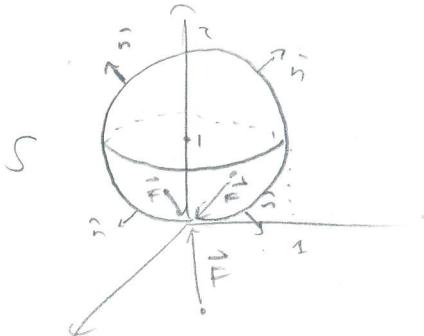
b) The surface is the same, just translated up by one unit

i.e., for every point  $(x', y', z') \in S$ ,  $(x', y', z'+1)$  is in our new

surface and vice-versa. The contribution of both of these points to the integral is the same:  $(x'^2 + y'^2)^2$ . Therefore, the integrals yield

the same answer.

3. (10 points) Find the flux through the surface  $x^2 + y^2 + (z - 1)^2 = 1$  oriented outwards/upwards for  $\mathbf{F} = \langle -x, -y, -z \rangle$ .



$$S: \begin{cases} x = \sin\theta \cos\phi \\ y = \sin\theta \sin\phi \\ z = \cos\theta + 1 \end{cases}$$

$$0 \leq \theta \leq \pi$$

$$0 \leq \phi \leq 2\pi$$

$$\vec{r}_\theta = (\cos\theta \cos\phi, \cos\theta \sin\phi, -\sin\theta)$$

$$\vec{r}_\phi = (-\sin\theta \sin\phi, \sin\theta \cos\phi, 0)$$

$$\pm \vec{r}_\theta \times \vec{r}_\phi = (\sin^2\theta \cos\phi, \sin^2\theta \sin\phi, \sin\theta \cos\theta)$$

to point in same direction as  $\hat{n}$ ,

notice that  $\hat{n}$  at  $(1,0,1)$  is  $(1,0,0)$ .

Since point  $(1,0,1)$  is equivalent

$$\text{to } \theta = \frac{\pi}{2} \text{ and } \phi = 0,$$

$$\text{and since } \sin^2 \frac{\pi}{2} \cos 0 = 1,$$

we take  $\oplus$

$$\iint_S \vec{F} \cdot \hat{n} dS = \iint_D \vec{F} \cdot \vec{r}_\theta \times \vec{r}_\phi d\theta d\phi$$

$$= \int_0^{2\pi} \int_0^\pi \langle -\sin\theta \cos\phi, -\sin\theta \sin\phi, -\cos\theta - 1 \rangle \cdot (\sin^2\theta \cos\phi, \sin^2\theta \sin\phi, \sin\theta \cos\theta) d\theta d\phi$$

$$= \int_0^{2\pi} \int_0^\pi \underbrace{-\sin^3\theta \cos^2\phi - \sin^3\theta \sin^2\phi}_{-\sin\theta \cos^2\phi - \sin\theta \cos\theta} - \sin\theta \cos^2\phi - \sin\theta \cos\theta d\theta d\phi$$

$$= \int_0^{2\pi} \int_0^\pi \underbrace{-\sin^3\theta - \sin\theta \cos^2\phi - \sin\theta \cos\theta}_{-\sin\theta - \sin\theta \cos\theta} d\theta d\phi$$

$$= \int_0^{2\pi} \int_0^\pi -\sin\theta - \sin\theta \cos\theta d\theta d\phi$$

$$= \int_0^{2\pi} \int_0^\pi -\sin\theta - \frac{1}{2} \sin(2\theta) d\theta d\phi$$

$$= \int_0^{2\pi} [\cos\theta]_0^\pi + \frac{1}{4} [\cos(2\theta)]_0^\pi d\phi$$

$$= \int_0^{2\pi} (-1 - 1) + \frac{1}{4} (1 - 1) d\phi$$

$$= -2 \cdot 2\pi = -4\pi$$

need to use identity  
 $\sin(2t) = 2\sin(t)\cos(t)$