

Recap: For languages $A \subset \{0, 1\}^*$, there are two language classes: P and NP

- $P \subset NP \subset \{\text{recognizable}\}$
- $\{\text{decidable}\} \subset \{\text{recognizable}\}$
- A_{TM} is recognizable but not decidable

DEF A (undirected) graph is a finite set of vertices with edges connecting some of the vertices. More precisely, a graph $G = (V, E)$ where V is a **finite** set and $E \subset V \times V$

DEF A directed graph is a finite set $G = (V, E)$ where V is a **finite** set and $E \subset V \times V$
 Notation: given an edge $e = (v_1, v_2)$, the source of e , $s(e) := v_1$; the target of e , $t(e) := v_2$.

DEF A labelled graph is a finite set of vertices with edges connecting some of the vertices s.t. each edge is labelled.

DEF A path in G is a sequence of edges e_1, \dots, e_n with $t(e_i) = s(e_{i+1})$ for $i = 1, \dots, n - 1$

DEF A Hamiltonian path in G is a path which passes through each vertex exactly once.

Assume that a graph can be encoded as a binary string in $\{0, 1\}^*$.
 Then we can define a language, **HAMPATH** = {directed graphs G which have a Hamiltonian path}
 Let $n = |V| = \#\text{vertices in } G$, then the number of possible paths is $n!$

proposition There is a TM deciding HAMPATH with running time $O((\sqrt{n})!)$ which is worse than $O(2^n)$.

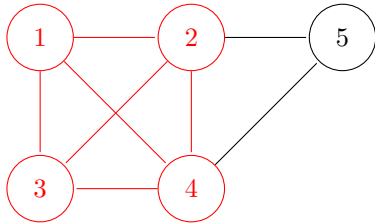
proposition HAMPATH \in NP

proof: We can design a NDTM as follow:

- (1) Input directed graph $G = (V, E)$. Let $n = |V|$.
- (2) Assume $V = \{1, \dots, n\}$
- (3) For each i_1 from 1 to n :
- (4) As j goes from 1 to n
- (5) brach over every edge with $s(e) = i_j$, set $i_{j+1} = t(e)$.
- (6) Go back to (4)
- (7) check if (i_1, \dots, i_n) is a Hamiltonian path. If yes, *accept*.

DEF A k-Clique of a graph $G = (V, E)$ is a subset $V' \subset V$ of k vertices s.t. G contains every edge between.

Ex:



Then we define the language: **CLIQUE** = $\{(G, k) \mid G \text{ has a } k\text{-clique}\}$.

proposition CLIQUE \in NP.

Quesiton to consider: Are HAMPATH and CLIQUE in P ?