

Remind
 Bob $m \xrightarrow{e_k} c$ Alice $c \xrightarrow{d_k} m$
 Eve \leftarrow w/o k

Imp't
 * Eve cannot know or guess key k
 * Eve cannot recover m from c w/o k .

Decryption
 $d: \mathcal{K} \times \mathcal{C} \rightarrow \mathcal{M}$
 $d(k, c) = m$
 $d_k(c) = m$

Compatibility
 $d(k, e_k(m)) = m$
 $d_k(e_k(m)) = m$

Warmup Symmetric Ciphers

Idea
 \mathcal{K} = Set of keys
 \mathcal{M} = Set of messages
 \mathcal{C} = Set of ciphertexts

Encryption
 $e: \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{C}$
 $e(k, m) = c$
 $e_k(m) = c$

Runk $\Rightarrow e_k: \mathcal{M} \rightarrow \mathcal{C}$
 is one-to-one.
 $p.s. m, m' \in \mathcal{M}$
 $e_k(m) = e_k(m')$
 $d_k(e_k(m)) = d_k(e_k(m'))$
 $m = m'$

Kerchoff's Principle
 Assume the attacker knows your encryption scheme.

($\mathcal{K}, \mathcal{M}, \mathcal{C}, d, e$)

Security should depend on secrecy of key (an elt $k \in \mathcal{K}$)

Defn A cipher is the data $(\mathcal{K}, \mathcal{M}, \mathcal{C}, e, d)$

Principle

- e should be easy to compute. (w/ $k, m \in \mathcal{M}$, easy to find $e_k(m)$)
- d should be easy to compute.
- Longtime Listener Attack**
 Given $c_1, \dots, c_n \in \mathcal{C}$ hard to compute $d_k(c_1), \dots, d_k(c_n)$ w/o knowing k & hard to find k
- Known Plaintext Attack**
 Know pairs $(m_i, c_i), \dots, (m_n, c_n)$ w/ $e_k(m_i) = c_i$
 Hard to decrypt general ciphertext w/o k .
 Hard to find k .

5) Chosen Plaintext Attack
 Choose m_1, \dots, m_n & get $c_i = e_k(m_i)$.
 Still hard to decrypt gen. c & hard to find k .

Ex Substitution Sails
 3 - probability attack
 4 - break most of table
 5 - e_k (abzdes...z) get whole table

$\mathcal{K} = \mathbb{Z}/26\mathbb{Z}$
 $e: \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{C}$
 $e(k, m) = k + m \pmod{26}$
 $d: \mathcal{K} \times \mathcal{C} \rightarrow \mathcal{M}$
 $d(k, c) = c - k \pmod{26}$
 $d_k(e_k(m)) = m + k - k \equiv m \pmod{26}$

Idea
 Message Blocks \leftrightarrow Set of #s $(\mathbb{Z}/N\mathbb{Z}) = \mathcal{M}$
 $\downarrow e_k$
 \mathcal{C}

Ex $a = 00000000$ 0
 $b = 00000001$ 1
 $c = 00000010$ 2
 \vdots
 $z = 00010001$ 25

write
 $bed =$
 $000000010000010000000000000000$
 $000001000000000000000000000000$
 $000000110000000000000000000000$

$bed = 1 \times 2^{16} + 4 \times 2^8 + 3 \times 2^0$

To 3 letter sequence $\Rightarrow n$ w/ 24 bits
 i.e. $0 \leq n \leq 2^{24} = 16777216$

So e.g.
 $\mathcal{M} = \mathbb{Z}/17000000\mathbb{Z}$
 \uparrow encode all 3 character sequences in here.

ASCII
 Chars $\xrightarrow{\text{ord}}$ Byte
 $\text{ord}('a') = 01100001 = 17$
 $\text{ord}('A') = 01000001 = 65$
 $\text{chr}(17) = 'a'$

In general going to have b bits B bits long
 $\mathcal{M} = \{m_{B-1}m_{B-2} \dots m_1m_0 \mid m_i \in \{0,1\}\}$
 $\{0, 1, \dots, 2^B - 1\}$

Message B byte (character 8 bits)
 $m = m_{B-1}m_{B-2} \dots m_1m_0$ $0 \leq m_i \leq 255$
 $m_B + m_1 \cdot 2^8 + m_2 \cdot 2^{16} + \dots + m_{B-1} \cdot 2^{(B-1) \cdot 8}$
 $\in [0, 2^{8B})$

w/ this figured out this becomes a sending secret numbers problem.
 $\mathcal{M} = \{n \in \mathbb{Z} \mid 0 \leq n < 2^{8B}\}$
 $\mathcal{C} = \{c \in \mathbb{Z} \mid 0 \leq c < 2^{8B}\}$
 $\mathcal{K} = \{k \in \mathbb{Z} \mid 0 \leq k < 2^{8B}\}$

Question: Size of B ?
 B_k too small, Eve can try each k . (knows d)
 $d_k(c)$ each k until decrypts.
 • Big enough to be safe for exhaustive search was 2^{80} in 2012.
 2^{80} is meet in middle attack.

Examples
 1) Find $z^d \pmod{p} = z^{160}$
 $\mathcal{M} = (\mathbb{Z}/p\mathbb{Z})^* = \mathcal{C} = \mathcal{K} = \{1, 2, \dots, p-1\}$
 \uparrow message size 160 bits fit.
 $e_k(m) = k \cdot m \pmod{p}$
 $d_k(c) = k^{-1} \cdot c \pmod{p}$
 Bob & Alice share k .
 Alice computes k^{-1}
 Extended Euc. $< 2 \log_2 p + 2$ steps

- e easy.
- d easy.
- Eve try each k one @ a time. Hard.
- Eve knows $(m, c) \Rightarrow c \equiv k \cdot m \pmod{p}$
 in $\log_2 p$ steps she computes $m^{-1} \pmod{p}$.
 She finds $k \equiv m^{-1} \cdot c \pmod{p}$.
 Done! Decrypt everything.

Example $N = 2^{320}$
 $\mathcal{M} = \mathcal{C} = \mathcal{K} = \mathbb{Z}/N\mathbb{Z}$
 $e_k(m) = m + k \pmod{N}$
 $d_k(c) = c - k \pmod{N}$

'Mixing going on that avoids statistical attack'
 1) \checkmark 2) \checkmark 3) \checkmark
 4) Attack succeeds
 (m, c) know $k = c - m \pmod{N}$

Ex $\mathcal{M}, \mathcal{C}, \mathcal{K} = \mathbb{Z}$.
 $e_k(m) = k \cdot m$
 $d_k(c) = c/k$.
 To decrypt Eve has to factor large #s.
 Eve sees c_1, c_2, \dots, c_n
 $\text{gcd}(c_1, \dots, c_n) = \text{gcd}(km_1, \dots, km_n) = k \cdot \text{gcd}(m_1, \dots, m_n) = k \cdot 1$
 In log time she can find k .
 Fails 3)

Asymmetric Ciphers
 Can Alice & Bob send encrypted messages w/o ever not being monitored by Eve.

Public Key Crypto
Visual Example
 Alice's safe \rightarrow slot in safe \rightarrow Bob's safe

Knowing how to encode (drop in slot) doesn't help you decode (open safe).

\mathcal{K} = space of keys
 \mathcal{M} = messages
 \mathcal{C} = ciphertexts.
 Key is a pair $(k_{\text{pub}}, k_{\text{priv}})$
 $e(k_{\text{pub}}, m) = c$
 $e_{k_{\text{pub}}}(m) = c$
 $d(k_{\text{priv}}, c) = m$
 $d_{k_{\text{priv}}}(c) = m$
 $d_{k_{\text{priv}}}(e_{k_{\text{pub}}}(m)) = m$

Goal
 Develop trap door function
 Easy to compute
 Hard to undo without an extra piece of info

e - put in slot
 k_{pub} - which side \leftarrow public info
 d - open side
 k_{priv} - code for safe. \uparrow private