

Feasibility problems: from alternating projections to matrix completions

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Joint work with

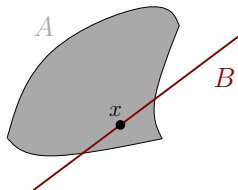
V. Cheung ([Waterloo](#)), A.D. Ioffe ([Technion](#)), N. Krislock ([NIU](#)),
A.S. Lewis ([Cornell](#)), G. Pataki ([UNC](#)), and H. Wolkowicz ([Waterloo](#))

March 21, 2014

- **Method of alternating projections**
- **Euclidean distance completions: when alternating projections fail**

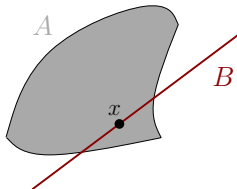
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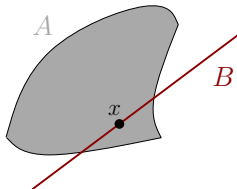


Distance and projection:

$$d_B(x) = \min_{y \in B} |x - y| \quad \text{and} \quad \mathcal{P}_B(x) = \{\text{nearest points of } B \text{ to } x\}.$$

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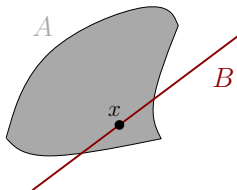
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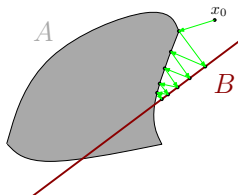
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Method of alternating projections (von Neumann '33):

$$\begin{aligned} x_{k+1} &\in \mathcal{P}_B(x_k) \\ x_{k+2} &\in \mathcal{P}_A(x_{k+1}) \end{aligned}$$



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$$\{x : x \geq 0\} \cap \{x : Ax = b\}.$$

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$$\{X \succeq 0 : \text{rank } X \leq r\} \cap \{X : \mathcal{A}(X) = b\}.$$

- $\mathcal{P}_{\{X \succeq 0: \text{rank } X \leq r\}}(Y) \iff$ diagonalize, set $n - r$ smallest eigenvalues to zero, set negative eigenvalues to zero.

Successes

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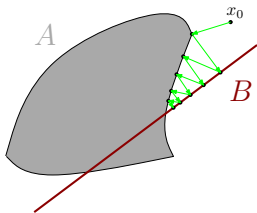
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Versatile:

- Inverse eigenvalue problems (Chen, Chu '96)
- Pole placement (Orsi, Yang '06)
- Information theory (Tropp, Dhillon, Heath, Strohmer '05)
- Low-order control design (Grigoriadis, Skelton '96)
- Image processing (Bauschke, Combettes, Luke '02)
- Hubble telescope (NASA '95)

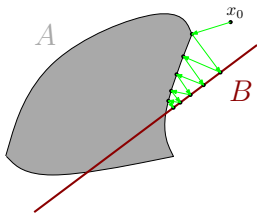
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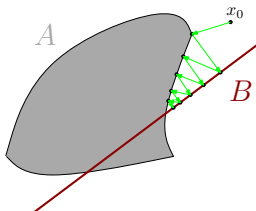
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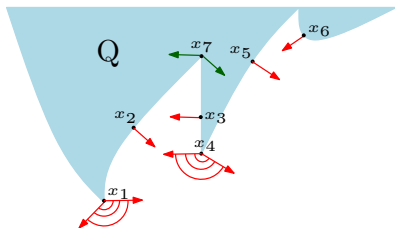
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Key tool: Normal cones $N_A(x)$ and $N_B(x)$



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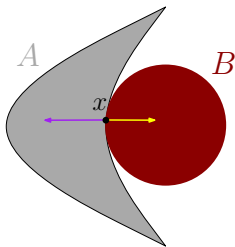


Figure : Not transverse

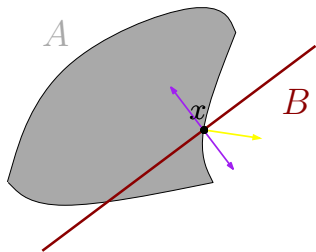


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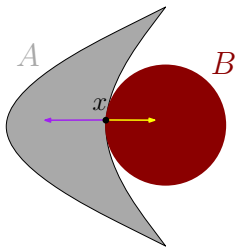


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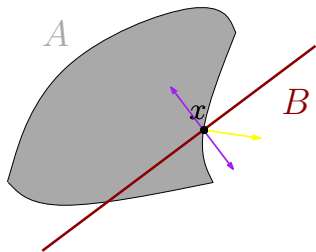


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Convergence of alternating projections (D-Ioffe-Lewis '13):

A and B **transverse** at $\bar{x} \implies$ local **R-linear** convergence.

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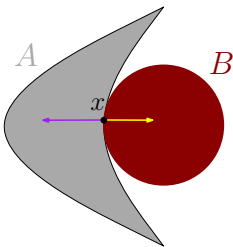


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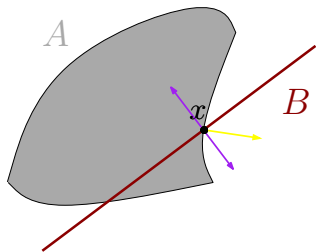


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All earlier results imposed technical properties on the sets; eg (Lewis-Malick '07, Bauschke et al '11).

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Common problem: Estimate

$\text{dist}(x, [f \leq r])$ (difficult)

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Restrict $f: \mathbf{R}^n \rightarrow \bar{\mathbf{R}}$ to a “slice” $f^{-1}(a, b)$.

Lemma (Error bound)

The following are equivalent.

Non-criticality:

$$|\nabla f| \geq \frac{1}{\kappa}$$

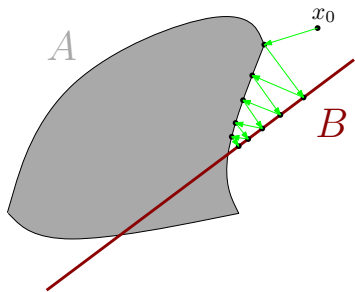
Error-bound:

$$\text{dist}(x, [f \leq r]) \leq \kappa(f(x) - r), \quad \text{when } r \in (a, f(x))$$

Transversality & error bounds

Coupling function:

$$\psi(x, y) = \delta_A(x) + |x - y| + \delta_B(y).$$



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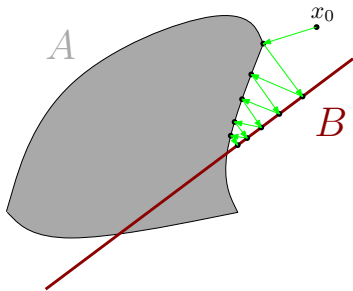
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$$\max \{ |\nabla \psi_x|(y), |\nabla \psi_y|(x) \} \geq \kappa$$

for $x \in A$ and $y \in B$, not in $A \cap B$.



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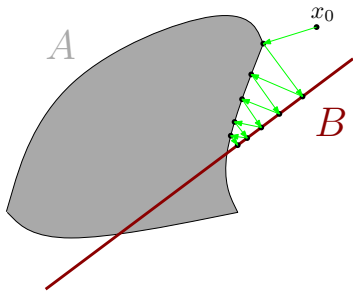
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Local linear convergence



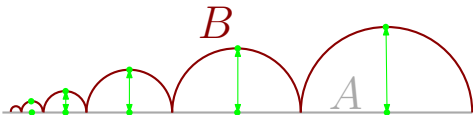
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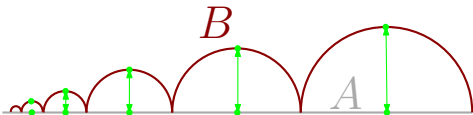
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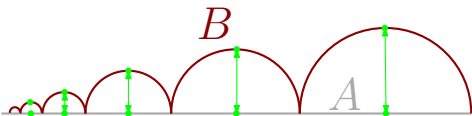


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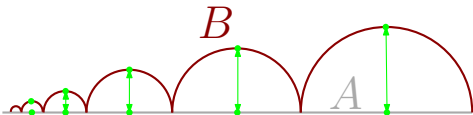
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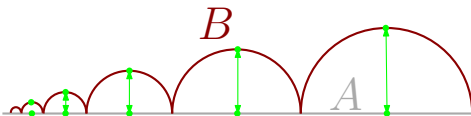
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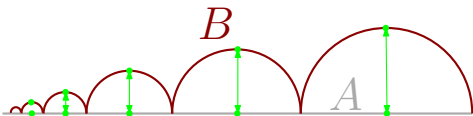
Theorem (D-Ioffe-Lewis)

A and B **semi-algebraic** \implies *alternating projections converge locally.*

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Generic transversality (D-Ioffe-Lewis):

If A and B are **semi-algebraic**, then

$A + a$ and B are **transverse** for a.e. a

- When alternating projections fail...

SDP feasibility

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Eg: Uniqueness

The intersection $\{x \in \mathcal{S}_+^n : \mathcal{A}(x) = d\}$ is a singleton.

Euclidean distance matrices

D is a **Euclidean distance matrix** ($D \in \mathcal{E}^n$) if

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Euclidean distance matrices

D is a **Euclidean distance matrix** ($D \in \mathcal{E}^n$) if

$$\exists x_1, \dots, x_n \in \mathbf{R}^r \quad \text{with} \quad D_{ij} = \|x_i - x_j\|^2$$

and then

$$\text{embdim } D = \text{minimal } r.$$

Centered and **hollow** matrices

$$\mathcal{S}_c = \{X : Xe = 0\} \quad \text{and} \quad \mathcal{S}_H = \{D : \text{Diag}(D) = 0\}.$$

The map

$$\mathcal{K}(X) = [X_{ii} + X_{jj} - 2X_{ij}]_{ij}$$

restricts to an isomorphism

$$\mathcal{K}: \mathcal{S}_c \rightarrow \mathcal{S}_H \quad \text{carrying} \quad \mathcal{S}_+^n \cap \mathcal{S}_c \text{ onto } \mathcal{E}^n$$

In turn

$$\mathcal{S}_{c,+}^n := \mathcal{S}_+^n \cap \mathcal{S}_c \cong \mathcal{S}_+^{n-1}$$

Moreover

$$\text{embdim } D = \text{rank } \mathcal{K}^\dagger(D)$$

Euclidean distance completions

Fix an undirected graph

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Model this as

$$\{D \in \mathcal{E} : \mathcal{P}_E(D) = d\}$$

or as an SDP

$$\{X \in \mathcal{S}_{c,+}^n : (\mathcal{P}_E \circ \mathcal{K})(X) = d\}.$$

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Striking observation (Krislock-Wolkowicz '10):

For any k -clique χ

$$\text{embdim } d_\chi < k - 1 \quad \implies \quad \text{Slater fails!}$$

This simple observation leads to an algorithm (KW '10)!

Facial cuts

KW-algorithm is based on intersecting faces:

Any matrix $V \in \mathcal{S}_+^n$ defines an **exposed face** $\mathcal{S}_+^n \cap V^\perp$ of \mathcal{S}_+^n .

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Given a set

$$\Omega = \{X \in \mathcal{S}_+^n : \mathcal{A}(X) = d\}$$

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Simple observation:

$$v \text{ exposes } \text{face}(d, \mathcal{A}(\mathcal{S}_+^n)) \implies \mathcal{A}^*v \text{ exposes } \text{face}(\Omega, \mathcal{S}_+^n).$$

Faces of Euclidean distance matrices

Cliques and faces (KW '10, D-Pataki-Wolkowicz '14):

For any k -clique χ define

$$\Omega_\chi = \{X \in \mathcal{S}_{c,+}^n : (\mathcal{P}_\chi \circ \mathcal{K})(X) = d_\chi\}.$$

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Then assuming $\chi = \{1, \dots, k\}$, if

$$V \quad \text{exposes} \quad \text{face}(\mathcal{K}^\dagger(d_\chi), \mathcal{S}_{c,+}^k)$$

then

$$\begin{bmatrix} V & 0 \\ 0 & 0 \end{bmatrix} \quad \text{exposes} \quad \text{face}(\Omega_\chi, \mathcal{S}_{c,+}^n).$$

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KW algorithm:

- Explore cliques and intersect faces one-by-one.
- Usually, can grow cliques.
- Purely combinatorial \implies can handle $10^6 \times 10^6$ -matrices.
- If graph is chordal, then finds the true minimal face (D-Pataki-Wolkowicz '14).

Shortcoming of KW algorithm

Factors **not** considered

- **Noise:** $d \in \mathbf{R}^E$ is “noisy”.
- **Embedding dimension:** search for $X \in \mathcal{S}_{c,+}^n$ of a priori known rank r .

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Least-squares formulation:

$$\begin{aligned} \min \quad & \|(\mathcal{P}_E \circ \mathcal{K})(X) - d\|^2 \\ \text{s.t.} \quad & \text{rank } X = r \\ & X \in \mathcal{S}_{c,+}^n \end{aligned}$$

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This is a **large-scale**, **noisy**, **nonconvex** problem.

- “Relax rank, solve, project” works **poorly**.
- **Too big** for SDP.
- Local methods output **irrelevant** local minimizers.

Robust low-rank facial cuts

Goal:

Use both **convexity** & **low-rank** to solve the problem.

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First idea: adapt the KW algorithm

- Use projections

$$\mathcal{P}_{\{Z \succeq 0: \text{rank } Z \leq r\}} \left(\mathcal{K}^\dagger(d_{\chi^i}) \right).$$

- **Compounds error** while intersecting faces.

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Key observation: for a convex cone C

$$\left. \begin{array}{l} v_1 \text{ exposes a face } F_1 \text{ of } C \\ v_2 \text{ exposes a face } F_2 \text{ of } C \end{array} \right\} \implies v_1 + v_2 \text{ exposes } F_1 \cap F_2$$

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Algorithmic framework (Cheung-D-Krislock-Wolkowicz'14):

1. Fix a set of cliques χ^i and weights θ_i .
2. Form

$$Z_i \in \mathcal{P}_{\{Z \succeq 0: \text{rank } Z \leq r\}}(\mathcal{K}^\dagger(d_{\chi^i})).$$

3. Choose W_i exposing face $(Z_i, \mathcal{S}_{c,+}^{|\chi^i|})$ and form the “aggregate”

$$\mathcal{M} = \sum_i \theta_i \cdot \mathcal{P}_{\chi^i}^*(W_i)$$

4. Set $\mathcal{N} = \mathcal{P}_{\{Z \succeq 0: \text{rank } Z = n-r\}}(\mathcal{M})$ and solve Least Squares on $\mathcal{S}_{c,+}^n \cap \mathcal{N}^\perp$.

Robust low-rank facial cuts

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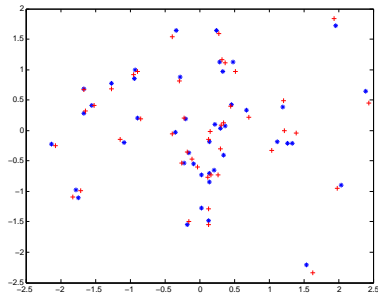
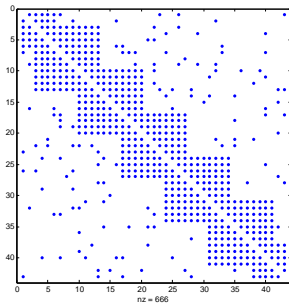
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Eg:

$$\theta_i = \left(\sum_j \|Z_j - \mathcal{K}^\dagger(d_{\chi^j})\|^2 \right) - \|Z_i - \mathcal{K}^\dagger(d_{\chi^i})\|^2$$

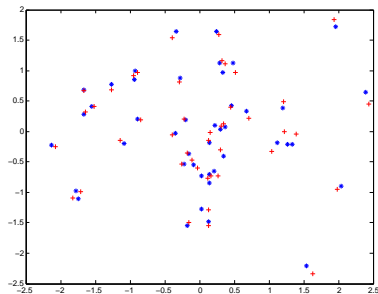
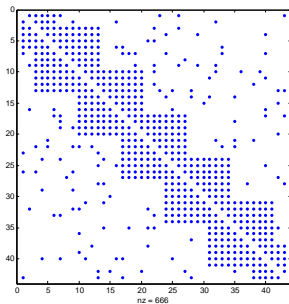
Robust low-rank facial cuts

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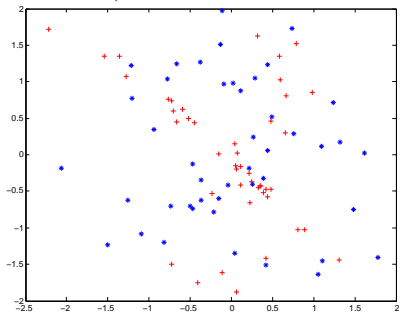


Eigenvalues of \mathcal{M} (multiples of 10^{-6}):

0 1 200 300 350 ...

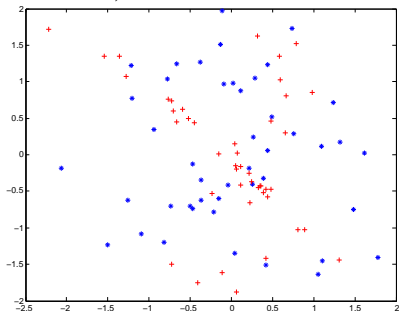
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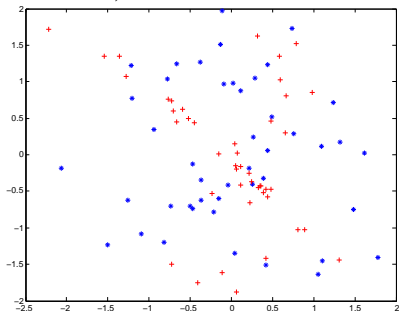


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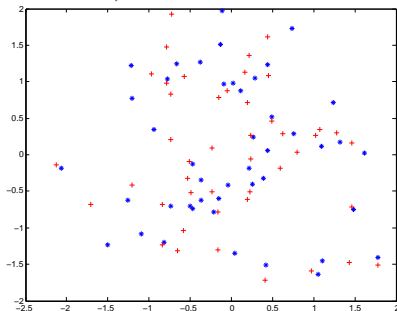
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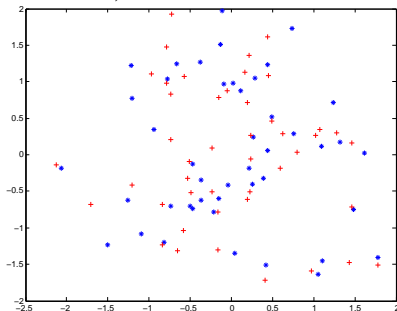
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Better idea: initialize gradient descent on the rank 2 manifold.

Conclusion & Open questions

- Alternating projections: simple, powerful, versatile (when it works).
- Alternating projections can fail for structured problems.
- This can be an advantage.
 - Illustration: noisy, low-rank Euclidean distance completions.

Main open question:

What is the theoretical basis for the noisy EDM algorithm?

Thank you.