Summary for Midterm One - Math 120

Here are some thoughts I was having while considering what to put on the first midterm. The core of your studying should be the assigned homework problems: make sure you really understand those well before moving on to other things (like the old midterms on the test archive).

• Chapter 1 - Warm Up

 One of the most important ideas of this chapter is that of multiplying by one as a means of unit conversion. This idea makes all unit conversions have a common method, and helps one's notekeeping.

• Chapter 2 - Imposing Coordinates

- This chapter introduced the use of the *coordinate system* and the *distance formula*.
- A classic problem from this chapter is one in which two objects are moving and we need to describe the distance between them, like problems 2.3, 2.13 and 2.14.

• Chapter 3 - Three Simple Curves

- This chapter introduces circles and horizontal and vertical lines. You should be sure you are comfortable finding the equation of a circle from a variety of descriptions.
- You should be able to find the intersection of a circle with a vertical or horizontal line.
- The classic problems from this chapter are 3.4 and 3.7.

• Chapter 4 - Linear Modeling

- In this chapter, we get the general line definition. Be sure you are able to find the intersection of a given circle with a general line.
- We also have the idea of perpendicular lines, and the method for finding the shortest distance between a line and a point not on that line.
- Especially good problems are 4.8, 4.12, 4.14 and 4.15.

• Chapter 5 - Functions and Graphs

- Here the *function* is introduced.
- Every function has a domain, range and graph. Be sure to know what each is, and how to determine it for a given function. As we said, finding the range and graph can be hard; rest assured, if asked to find the range or graph of a given function, it will be doable.

- You should be comfortable with *multipart* functions (what are they, how to evaluate one, how to solve equations involving them, etc.) What's an example of a multipart function?
- I like problem 5.10 particularly.

• Chapter 6 - Graphical Analysis

- Chapter 6 talks about a variety of graph-related topics.
- You should understand how to graph a multipart function, where each part is linear.
- Especially good problems are 6.3, 6.4, 6.5, 6.6 and 6.8.

• Chapter 7 - Quadratic Modeling

- The *quadratic* function is introduced. You should know the significance of the *vertex* and how to find it. You should be able to sketch the graph of a given quadratic function.
- You should be able to determine the maximum and minimum value of a quadratic function on a specified interval.
- You should be able find the maximum or minimum possible value of a quantity by expressing it as a quadratic function of some other quantity (e.g., area of a rectangular enclosure as a function of the width of the enclosure, etc.). Problem 7.9-7.13 all involve this idea.