

## Math 126 Basic Summary of Facts

### Vector Basics.

$ \mathbf{v}  = \sqrt{v_1^2 + v_2^2 + v_3^2}$	$c\mathbf{v} = \langle cv_1, cv_2, cv_3 \rangle$	$\frac{1}{ \mathbf{v} }\mathbf{v}$ = 'unit vector in direction of $\mathbf{v}$ '
$\mathbf{u} + \mathbf{v} = \langle u_1 + v_1, u_2 + v_2, u_3 + v_3 \rangle$	$\mathbf{u} \cdot \mathbf{v} = u_1v_1 + u_2v_2 + u_3v_3$	$\mathbf{u} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$
$\mathbf{u} \cdot \mathbf{v} =  \mathbf{u}  \mathbf{v}  \cos(\theta)$	$\mathbf{u} \cdot \mathbf{v} = 0$ means orthogonal	$\theta$ is the angle if drawn tail to tail
$\mathbf{u} \times \mathbf{v} =  \mathbf{u}  \mathbf{v}  \sin(\theta)$	$\mathbf{u} \times \mathbf{v}$ is orthogonal to both	$ \mathbf{u} \times \mathbf{v} $ = parallelogram area
$\text{comp}_{\mathbf{a}}(\mathbf{b}) = \frac{\mathbf{a} \cdot \mathbf{b}}{ \mathbf{a} }$	$\text{proj}_{\mathbf{a}}(\mathbf{b}) = \frac{\mathbf{a} \cdot \mathbf{b}}{ \mathbf{a} ^2} \mathbf{a}$	

Comments: Know how to check/find vectors that are parallel or orthogonal. Be comfortable with computation, interpretations, and consequences.

### Basic Lines, Planes and Surfaces (assume the constants $a, b$ and $c$ are positive in the last three rows):

Lines: $x = x_0 + at, y = y_0 + bt, z = z_0 + ct$	$(x_0, y_0, z_0)$ = a point on the line $\langle a, b, c \rangle$ = a direction vector
Planes: $a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$	$(x_0, y_0, z_0)$ = a point on the plane $\langle a, b, c \rangle$ = a normal vector
Cylinder: One variable 'missing'	Know basics of traces
Elliptical Paraboloid: $z = ax^2 + by^2$	Hyperboloid Paraboloid: $z = ax^2 - by^2$
Ellipsoid: $ax^2 + by^2 + cz^2 = 1$	Cone: $z^2 = ax^2 + by^2$
Hyperboloid of One Sheet: $ax^2 + by^2 - cz^2 = 1$	Hyperboloid of Two Sheets: $ax^2 + by^2 - cz^2 = -1$

Comments: You should be very good at finding lines/planes and naming basic shapes.

### Basic Parametric and Polar in $\mathbb{R}^2$ :

$\langle \frac{dx}{dt}, \frac{dy}{dt} \rangle$ = a tangent vector	$\frac{dy}{dx} = \frac{dy/dt}{dx/dt}$	$\frac{d^2y}{dx^2} = \frac{d/dt(dy/dx)}{dx/dt}$
$x = r \cos(\theta)$	$y = r \sin(\theta)$	$\tan(\theta) = \frac{y}{x}$
$x^2 + y^2 = r^2$	$\frac{dy}{dx} = \frac{(dr/d\theta) \sin(\theta) + r \cos(\theta)}{(dr/d\theta) \cos(\theta) - r \sin(\theta)}$	

### Basic Parametric in $\mathbb{R}^3$ :

$\mathbf{r}'(t) = \langle \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \rangle$	$\mathbf{r}''(t) = \langle \frac{d^2x}{dt^2}, \frac{d^2y}{dt^2}, \frac{d^2z}{dt^2} \rangle$
$\int \mathbf{r}(t) dt = \left\langle \int x(t) dt, \int y(t) dt, \int z(t) dt \right\rangle$	Note: There are three constants of integration.
Arc Length = $\int_a^b \sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2} dt$	$s(t) = \int_0^t \sqrt{(x'(u))^2 + (y'(u))^2 + (z'(u))^2} du$
$\kappa(t) = \frac{ \mathbf{r}'(t) \times \mathbf{r}''(t) }{ \mathbf{r}'(t) ^3}$	$\kappa(x) = \frac{ f''(x) }{(1+f'(x)^2)^{3/2}}$ = '2D curvature'
$\mathbf{r}'(t) = \mathbf{v}(t)$ = velocity vector	$ \mathbf{r}'(t)  =  \mathbf{v}(t) $ = speed
$\mathbf{r}''(t) = \mathbf{a}(t)$ = acceleration	$\mathbf{r}(t) = \int \mathbf{v}(t) dt$ and $\mathbf{v}(t) = \int \mathbf{a}(t) dt$
$\mathbf{T}(t) = \frac{1}{ \mathbf{r}'(t) } \mathbf{r}'(t)$ = unit tangent	$\mathbf{N}(t) = \frac{1}{ \mathbf{T}'(t) } \mathbf{T}'(t)$ = principal unit normal
$\mathbf{B}(t) = \mathbf{T} \times \mathbf{N}$ = binormal	$\mathbf{r}'(t) \times \mathbf{r}''(t)$ = a vector parallel to $\mathbf{B}$
$a_T = \frac{\mathbf{r}'(t) \cdot \mathbf{r}''(t)}{ \mathbf{r}'(t) }$	$a_N = \frac{ \mathbf{r}'(t) \times \mathbf{r}''(t) }{ \mathbf{r}'(t) }$

### 3D Parametric Comments and other notes:

- To find a normal plane: In the equation for the plane use  $\mathbf{r}'(t)$  as the normal vector.
- To find an osculating plane: In the equation for the plane use any vector in the direction of  $\mathbf{B}(t)$ . The fastest way to do this is to find  $\mathbf{r}'(t) \times \mathbf{r}''(t)$ , this is a consequence of the fact that velocity and acceleration ( $\mathbf{r}'(t)$  and  $\mathbf{r}''(t)$ ) determine the same plane as  $\mathbf{T}$  and  $\mathbf{N}$  (i.e. all four of these vectors are in the same plane). So this gives us a slightly faster way to compute  $\mathbf{B}(t)$ .

## Slopes on Surfaces.

Be able to find and graph the domain	Know the basics on level curves/contour maps
$f_x(x, y) = \frac{\partial z}{\partial x} = \text{slope in } x\text{-direction}$	$f_y(x, y) = \frac{\partial z}{\partial y} = \text{slope in } y\text{-direction}$
$z = f(a, b) + f_x(a, b)(x - a) + f_y(a, b)(y - b)$	Tangent plane/linearization/total differential.
$f_{xx}(x, y) = \frac{\partial^2 z}{\partial x^2} = \text{concavity in } x\text{-direction}$	$f_{yy}(x, y) = \frac{\partial^2 z}{\partial y^2} = \text{concavity in } y\text{-direction}$
$f_{xy}(x, y) = \frac{\partial^2 z}{\partial y \partial x} = \text{mixed second partial}$	$f_{xy}(x, y) = f_{yx}(x, y)$ (Clairaut's Theorem)
$D = f_{xx} \cdot f_{yy} - (f_{xy})^2 = \text{measure of concavity}$	$D < 0$ means concavity changes (saddle)
$D > 0, f_{xx} > 0$ means concave up all directions	$D > 0, f_{xx} < 0$ means concave down all directions

Comments:

- To find critical points: Find  $f_x$  and  $f_y$ , set them BOTH equal to zero, then COMBINE the equations and solve for  $x$  and  $y$ .
- To classify critical points: Find  $f_{xx}$ ,  $f_{yy}$ , and  $f_{xy}$ . At the each critical point compute  $f_{xx}$ ,  $f_{yy}$ ,  $f_{xy}$  and  $D$  and make appropriate conclusions from the second derivative test.
- To find absolute max/min on a region: Find critical points inside the region. Then, over each boundary, substitution the  $xy$ -equation for the boundary into the surface to get a one variable function. Find the absolute max/min of the one variable function over each boundary. In the end, evaluate  $f(x, y)$  at all the critical points inside the region and the critical numbers on the boundary to find the largest and smallest output.

Volumes under surfaces:

$$\iint_D f(x, y) dA = \text{signed volume 'above' the } xy\text{-axis, 'below' } f(x, y) \text{ and inside the region } D.$$

We also saw that  $\iint_D 1 dA = \text{area of } D$ .

To set up a double integral: (1) Solving for integrand(s) (*i.e.* get  $z = f(x, y)$ ). (2) Draw given  $xy$ -equations in the  $xy$ -plane. (label intersection points) (3) Draw any  $xy$ -equations that occur from intersection ( $z = f(x, y)$  with  $z = 0$  or the intersection of two given surfaces). (4) Set up the double integral(s) using the region for  $D$ .

Options for set up (you should also be able to take an integral that is already set up, draw the region, and reverse/change the order of integration):

$\iint_D f(x, y) dA = \int_a^b \int_{g(x)}^{h(x)} f(x, y) dy dx ,$	$y = g(x) = \text{bottom}, \quad y = h(x) = \text{top}$
$\iint_D f(x, y) dA = \int_c^d \int_{p(y)}^{q(y)} f(x, y) dx dy ,$	$x = p(y) = \text{left}, \quad x = q(y) = \text{right}$
$\iint_D f(x, y) dA = \int_\alpha^\beta \int_{w(\theta)}^{v(\theta)} f(r \cos(\theta), r \sin(\theta)) r dr d\theta ,$	$r = w(\theta) = \text{inner}, \quad r = v(\theta) = \text{outer}$

We saw the following application: If  $\rho(x, y) = \text{density of a plate covering the region } D$ , then

$$M = \text{total mass} = \iint_D \rho(x, y) dA , \quad \bar{x} = \frac{\iint_D x \rho(x, y) dA}{\iint_D \rho(x, y) dA} \quad \text{and} \quad \bar{y} = \frac{\iint_D y \rho(x, y) dA}{\iint_D \rho(x, y) dA}$$

Taylor polynomials

$$T_1(x) = \sum_{k=0}^1 \frac{f^{(k)}(b)}{k!} (x-b)^k = f(b) + f'(b)(x-b).$$

$$T_2(x) = \sum_{k=0}^2 \frac{f^{(k)}(b)}{k!} (x-b)^k = f(b) + f'(b)(x-b) + \frac{f''(b)}{2!} (x-b)^2.$$

$$T_3(x) = \sum_{k=0}^3 \frac{f^{(k)}(b)}{k!} (x-b)^k = f(b) + f'(b)(x-b) + \frac{f''(b)}{2!} (x-b)^2 + \frac{f'''(b)}{3!} (x-b)^3.$$

$$T_n(x) = \sum_{k=0}^n \frac{f^{(k)}(b)}{k!} (x-b)^k = f(b) + f'(b)(x-b) + \frac{f''(b)}{2!} (x-b)^2 + \dots + \frac{f^{(n)}(b)}{n!} (x-b)^n.$$

Taylor inequalities

$$\text{ERROR} = |f(x) - T_1(x)| \leq \frac{M}{2!} |x-b|^2 \quad , \text{ where } |f''(x)| \leq M \text{ on the interval, and in general,}$$

$$\text{ERROR} = |f(x) - T_n(x)| \leq \frac{M}{(n+1)!} |x-b|^{n+1} \quad , \text{ where } |f^{(n+1)}(x)| \leq M \text{ on the interval.}$$

*Three types of error questions:*

**Given an interval  $[b-a, b+a]$ , find the  $T_n(x)$  error bound:**

1. Find  $|f^{(n+1)}(x)|$ .
2. Determine a bound (the maximum value if possible) for  $|f^{(n+1)}(x)| \leq M$  on the interval.
3. In Taylor's inequality  $\frac{M}{(n+1)!} |x-b|^{n+1}$  replace  $M$  and replace  $x$  by an endpoint.

**Find an interval so that  $T_n(x)$  has a desired error:**

1. Write  $[b-a, b+a]$  and you will solve for  $a$ .
2. Find  $|f^{(n+1)}(x)|$ .
3. Determine a bound (the maximum value if possible) for  $|f^{(n+1)}(x)| \leq M$  on the interval, this will involve the symbol  $a$ .
4. In Taylor's inequality  $\frac{M}{(n+1)!} |x-b|^{n+1}$  replace  $M$  and replace  $x$  by an endpoint (this will involve the symbol  $a$ ).
5. Then solve for  $a$  to get the desired error.

**Given an interval  $[b-a, b+a]$ , find  $n$  so that  $T_n(x)$  gives a desired error:**

(There is no good general way to solve for the answer in this case, you just use trial and error).

1. Find the error for  $n = 1$ , then  $n = 2$ , then  $n = 3$ , etc. Once you get an error less than the desired error, you stop.
2. If you spot a pattern in the errors, then use the pattern to solve for the first time the error will be less than the desired error.

Taylor series

$$e^x = \sum_{k=0}^{\infty} \frac{1}{k!} x^k = 1 + x + \frac{1}{2!}x^2 + \frac{1}{3!}x^3 + \dots, \text{ for all } x.$$

$$\sin(x) = \sum_{k=0}^{\infty} \frac{(-1)^k}{(2k+1)!} x^{2k+1} = x - \frac{1}{3!}x^3 + \frac{1}{5!}x^5 + \dots, \text{ for all } x.$$

$$\cos(x) = \sum_{k=0}^{\infty} \frac{(-1)^k}{(2k)!} x^{2k} = 1 - \frac{1}{2!}x^2 + \frac{1}{4!}x^4 + \dots, \text{ for all } x.$$

$$\frac{1}{1-x} = \sum_{k=0}^{\infty} x^k = 1 + x + x^2 + x^3 + \dots, \text{ for } -1 < x < 1.$$

Substituting into series (examples):

$$e^{2x^3} = \sum_{k=0}^{\infty} \frac{1}{k!} 2^k x^{3k} = 1 + 2x^3 + \frac{2^2}{2!}x^6 + \frac{2^3}{3!}x^9 + \dots, \text{ for all } x.$$

$$\sin(5x) = \sum_{k=0}^{\infty} \frac{(-1)^k}{(2k+1)!} 5^{2k+1} x^{2k+1} = 5x - \frac{5^3}{3!}x^3 + \frac{5^5}{5!}x^5 + \dots, \text{ for all } x.$$

$$\cos(x^2) = \sum_{k=0}^{\infty} \frac{(-1)^k}{(2k)!} x^{4k} = 1 - \frac{1}{2!}x^4 + \frac{1}{4!}x^8 + \dots, \text{ for all } x.$$

$$\frac{1}{1+3x} = \sum_{k=0}^{\infty} (-3)^k x^k = 1 - 3x + 3^2x^2 - 3^3x^3 + \dots, \text{ for } -1 < -3x < 1.$$

Multiplying out (examples):

$$x^3 e^x = \sum_{k=0}^{\infty} \frac{1}{k!} x^{k+3} = x^3 + x^4 + \frac{1}{2!}x^5 + \frac{1}{3!}x^6 + \dots, \text{ for all } x.$$

$$\frac{x^2}{1+2x} = \sum_{k=0}^{\infty} (-2)^k x^{k+2} = x^2 - 2x^3 + 2^2x^4 - 2^3x^5 + \dots, \text{ for } -1 < 2x < 1.$$

Integrating/Differentiating (examples):

$$-\ln(1-x) = \int_0^x \frac{1}{1-t} dt = \sum_{k=0}^{\infty} \frac{1}{k+1} x^{k+1} = x + \frac{1}{2}x^2 + \frac{1}{3}x^3 + \dots, \text{ for } -1 < x < 1.$$

$$\tan^{-1}(x) = \int_0^x \frac{1}{1+t^2} dt = \sum_{k=0}^{\infty} \frac{(-1)^k}{2k+1} x^{2k+1} = x - \frac{1}{3}x^3 + \frac{1}{5}x^5 - \dots, \text{ for } -1 < x < 1.$$

$$\int e^{x^3} dx = C + \sum_{k=0}^{\infty} \frac{1}{k!} \frac{1}{3k+1} x^{3k+1} = C + x + \frac{1}{2!(4)}x^4 + \frac{1}{3!(7)}x^7 + \dots, \text{ for all } x.$$

$$\frac{1}{(1-x)^2} = \frac{d}{dx} \left( \frac{1}{1-x} \right) = \sum_{k=0}^{\infty} kx^{k-1} = 1 + 2x + 3x^2 + 4x^3 + \dots, \text{ for } -1 < x < 1$$