

Math 126 Exam 2 Review

10.1-10.2] Parametric Curves

- Be able to sketch a parametric curve.
- Know how to eliminate the parameter.
- $\frac{dy}{dx} = \frac{dy/dt}{dx/dt} = \text{slope of tangent}$
- Arc Length, Area, Surface Area
- Be able to go back and forth between (x, y) & t .

10.3] Polar Curves

- Be able to rewrite polar curves in Cartesian coordinates.
- $x = r \cos(\theta)$, $y = r \sin(\theta)$
 $r = \sqrt{x^2 + y^2}$; $\tan(\theta) = \frac{y}{x}$
- $\frac{dy}{dx} = \frac{dy/d\theta}{dx/d\theta} = \frac{\frac{dr}{d\theta} \sin(\theta) + r \cos(\theta)}{\frac{dr}{d\theta} \cos(\theta) - r \sin(\theta)}$
 $= \text{slope of tangent}$

12.5] Lines & Planes

- Lines: $\vec{r} = \vec{r}_0 + t\vec{v}$
 - Planes: $\vec{n} \cdot (\vec{r} - \vec{r}_0) = 0$
- Be very comfortable with these.

12.6] Intro to 3D graphing/shapes

- You will not have to draw 3D graphs.
- However, you should be able to graph 2D traces.

13.1-13.2 Vector Functions & Their Derivatives/Integrals

- Understand the basics of plotting vector functions.
- $\vec{r}'(t) = \langle f'(t), g'(t), h'(t) \rangle$
- $\int \vec{r}(t) dt = \langle \int f(t) dt, \int g(t) dt, \int h(t) dt \rangle$

13.3 Getting Info From 3D curve calculus

- Arc Length = $\int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt$
- A or simply $\int_a^b |\vec{r}'(t)| dt$
- Be able to reparameterize in terms of arc length.
- Curvature (be able to compute it)

$$K \equiv \left| \frac{dT}{ds} \right| = \frac{|\vec{T}'(t)|}{|\vec{r}'(t)|} = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\vec{r}'(t)|^3}$$

use this one

- $\vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} =$ unit tangent
- $\vec{N}(t) = \frac{\vec{T}'(t)}{|\vec{T}'(t)|} =$ principal unit normal
- $\vec{B}(t) = \vec{T}(t) \times \vec{N}(t) =$ binormal

- Normal plane
has $\vec{n} = \vec{r}'(t)$ as an orthogonal vector.

13.4 Acceleration, Velocity, and Speed.

- $\begin{cases} \vec{r}(t) = \text{position vector} \\ \vec{v}(t) = \vec{r}'(t) = \text{velocity vector} \\ |\vec{v}(t)| = \text{speed} \\ \vec{a}(t) = \vec{r}''(t) = \text{acceleration vector} \end{cases}$

- $\vec{F} = m\vec{a}$

- Be able to integrate acceleration and use initial conditions to find the position vector function.
- Tangential and Normal Components of acceleration

$$a_T = \text{tangential component} = \frac{d}{dt}(\text{speed}) = \frac{\vec{r}'(t) \cdot \vec{r}''(t)}{|\vec{r}'(t)|}$$

$$a_N = \text{normal component} = \kappa(\text{speed})^2 = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\vec{r}'(t)|}$$

14.1 Multivariable Functions

- Be able to sketch the domain of a multivariable function
- Understand what level curves and contour maps are and how to draw them.

14.3 Partial Derivatives

- Be able to find first and second partial derivatives easily.
- Know what they give you.