

## Summary of Max/Min Facts

ORIGINAL ( $f(x)$ )	DERIVATIVE ( $f'(x)$ )	SECOND DERIVATIVE ( $f''(x)$ )
$f(x)$ = height of original at $x$	$f'(x)$ = slope of original at $x$	
increasing (uphill left-to-right)	positive (above $x$ -axis)	
decreasing (downhill left-to-right)	negative (below $x$ -axis)	
horizontal tangent	zero (crosses $x$ -axis)	
concave up		positive
concave down		negative
possible inflection point		zero

Here is how we analyze critical points and points of inflection using calculus.

**Step 1:** What is the domain? (Is the domain given? Any places where the original function is not defined?).

**Step 2:** Find all the **critical numbers**.

We defined a **critical number** of  $f(x)$  to be any number  $x = c$  that is in the domain of  $f(x)$  such that

1.  $f'(c) = 0$ , or
2.  $f'(c)$  does not exist.

Note:  $x = c$  has to be in the domain to be called a critical number.

**Step 3a:** If you are asked to find the absolute (global) maximum or minimum of  $f(x)$  over a given domain.

1. Find the critical numbers.
2. Evaluate  $f(x)$  at the critical numbers.
3. Evaluate  $f(x)$  at the endpoints.
4. Conclusion:  
Biggest output = the absolute max and it occurs at the corresponding  $x$  value(s).  
Smallest output = the absolute min and it occurs at the corresponding  $x$  value(s).

**Step 3b:** If you are asked to classify the critical points as local max, local min or neither, then:

**Option 1: The First Derivative Test** If  $x = c$  is a critical point of  $f(x)$  and

1. If  $f'(x)$  changes from negative to positive at  $x = c$ , then  $x = c$  corresponds to a local minimum of  $f$ .
2. If  $f'(x)$  changes from positive to negative at  $x = c$ , then  $x = c$  corresponds to a local maximum of  $f$ .
3. If  $f'(x)$  does not change at  $x = c$ , then  $x = c$  is not a local max and not a local min of  $f$ .

**Option 2: The Second Derivative Test** If  $x = c$  is a critical point of  $f(x)$  and

1. If  $f''(c) > 0$ , then  $x = c$  corresponds to a local minimum of  $f$ .
2. If  $f''(c) < 0$ , then  $x = c$  corresponds to a local maximum of  $f$ .
3. If  $f''(c) = 0$  or if  $f''(c)$  does not exist, then the test is inconclusive  
(we can't conclude if  $x = c$  is a local max/min or neither based on this information alone).

**Step 4: Points of inflection.**

A function is **concave up** at  $x$  if the tangent line is below the curve at  $x$  (so  $f''(x) > 0$ ).

A function is **concave down** at  $x$  if the tangent line is above the curve at  $x$  (so  $f''(x) < 0$ ).

Any point where the graph changes concavity is called a **point of inflection**.

**Point of Inflection Test:**

First solve for all places in the domain where  $f''(x) = 0$  or  $f''(x)$  does not exist.

If  $x = c$  is a point where  $f''(x) = 0$  or  $f''(x)$  does not exist, then

if  $f''(x)$  changes sign (pos-to-neg or neg-to-pos) at  $x = c$ , then  $x = c$  gives a point of inflection.

At the end of a calculus course, every student should be able to quickly analyze any function and get the basic shape and features. Here are three basic examples:

1. Analyze the function  $f(x) = x^4 - 2x^3$ .

First Derivative Facts:

- (a) *Critical Points*: First, we find  $f'(x) = 4x^3 - 6x^2$ . Solving gives

$$\begin{array}{ll} 4x^3 - 6x^2 = 0, & \text{factoring out } x^2 \text{ gives} \\ x^2(4x - 6) = 0 & \text{simplifying gives} \\ x = 0 \text{ or } 6/4 \end{array}$$

We get two critical numbers  $x = 0$  and  $x = \frac{6}{4} = \frac{3}{2} = 1.5$ .

- (b) *Number Line*: We plug in -1, 1, and 2 (or any values before 0, between 0 and 1.5, and after 1.5) to the derivative and find that  $f'(-1) = -10$  is negative,  $f'(1) = -2$  is negative, and  $f'(2) = 8$  is positive. We summarize:

<b>f dec ↘</b>	<b>f dec ↘</b>	<b>f inc ↗</b>
<b>f' neg</b>	<b>f' neg</b>	<b>f' pos</b>
	0	1.5

Second Derivative Facts:

- (a) *Possible Points of Inflection*: First, we find  $f''(x) = 12x^2 - 12x$ . Solving gives:

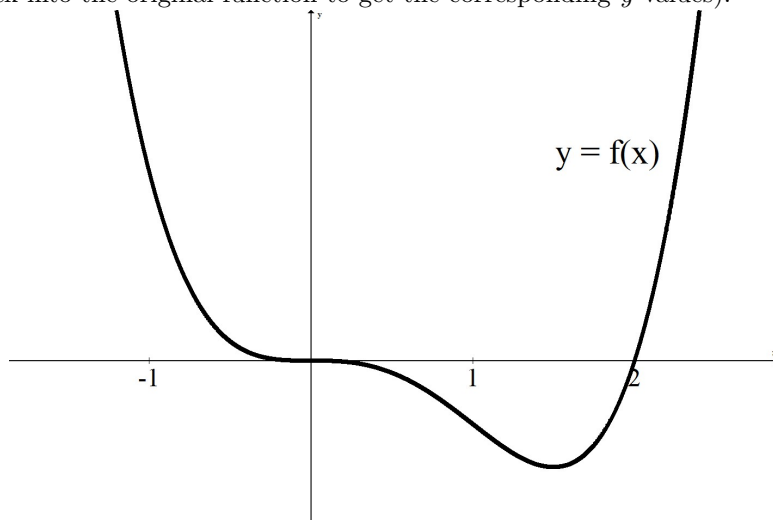
$$\begin{array}{ll} 12x^2 - 12x = 0, & \text{factoring out } 12x \text{ gives} \\ 12x(x - 1) = 0 \end{array}$$

We get two possible points of inflection  $x = 0$  and  $x = 1$ .

- (b) *Number Line*: We plug in -1, 1/2 and 2 (or any values before 0, between 0 and 1, and after 1) to the second derivative and find that  $f''(-1) = 24$  is positive,  $f''(1/2) = -3$  is negative and  $f''(2) = 24$  is positive. We summarize:

<b>f concave up</b>	<b>f concave down</b>	<b>f concave up</b>
<b>f'' pos</b>	<b>f'' neg</b>	<b>f'' pos</b>
	0	1

Summary:  $x = 1.5$  gives a local minimum,  $x = 0$  and  $x = 1$  give points of inflection (Note  $x = 0$  is a horizontal point of inflection). And we should be able to roughly sketch the shape of the function (for a more accurate sketch, plug these values back into the original function to get the corresponding  $y$  values):



2. Analyze the function  $f(x) = x^3 - 12x$ .

First Derivative Facts:

- (a) *Critical Points*: First, we find  $f'(x) = 3x^2 - 12$ . Solving  $3x^2 - 12 = 0$  gives  $x^2 = 4$ . Thus,  $x = -2$  and  $x = 2$  are the critical numbers.
- (b) *Number Line*: We plug in -3, 0, and 3 to the derivative and find that  $f'(-3)$  is positive,  $f'(0)$  is negative, and  $f'(3)$  is positive. We summarize:

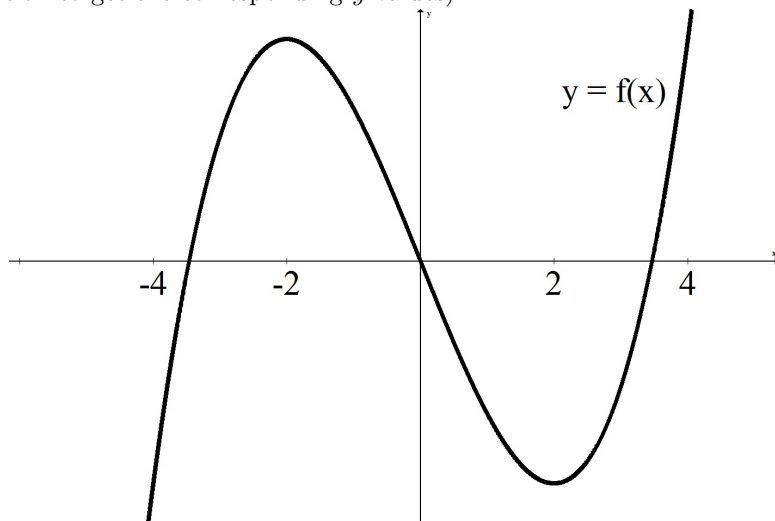
<b>f inc ↗</b>		<b>f dec ↘</b>		<b>f inc ↗</b>
<b>f' pos</b>	<b>-2</b>	<b>f' neg</b>	<b>2</b>	<b>f' pos</b>

Second Derivative Facts:

- (a) *Possible Points of Inflection*: First, we find  $f''(x) = 6x$ . Solving  $6x = 0$  gives  $x = 0$ . Thus,  $x = 0$  is the only possible point of inflection.
- (b) *Number Line*: We plug in -1 and 1 to the second derivative and find that  $f''(-1)$  is negative and  $f''(1)$  is positive. We summarize:

<b>f concave down</b>		<b>f concave up</b>
<b>f'' neg</b>	<b>0</b>	<b>f'' pos</b>

Summary:  $x = -2$  gives a local maximum,  $x = 2$  gives a local minimum and  $x = 0$  gives a point of inflection. And we should be able to roughly sketch the shape of the function (for a more accurate sketch, plug these values back into the original function to get the corresponding  $y$  values):



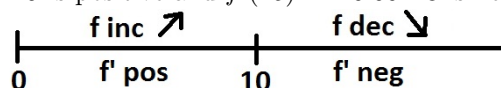
3. Analyze the function  $f(x) = \frac{1}{x} - \frac{5}{x^2}$  for values  $x > 0$ .

First Derivative Facts:

- (a) *Critical Points*: First, since  $f(x) = x^{-1} - 5x^{-2}$ , we have  $f'(x) = -x^{-2} + 10x^{-3}$ . We simplify to get  $f'(x) = -\frac{1}{x^2} + \frac{10}{x^3}$  and try to solve:

$$\begin{array}{rcl} -\frac{1}{x^2} + \frac{10}{x^3} & = & 0, \quad \text{multiplying by } x^3 \text{ gives} \\ -x + 10 & = & 0 \quad \text{simplifying gives} \\ x & = & 10 \end{array}$$

- (b) *Number Line*: We plug in 1 and 15 (anything between 0 and 10 and anything after 10) to the derivative and find that  $f'(1) = -1 + 10 = 9$  is positive and  $f'(15) \approx -0.00148$  is negative. We summarize:

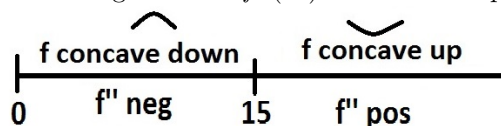


Second Derivative Facts:

- (a) *Possible Points of Inflection*: First, we find  $f''(x) = 2x^{-3} - 30x^{-4}$ . We simplify to get  $f''(x) = \frac{2}{x^3} - \frac{30}{x^4}$  and try to solve:

$$\begin{array}{rcl} \frac{2}{x^3} - \frac{30}{x^4} & = & 0, \quad \text{multiplying by } x^4 \text{ gives} \\ 2x - 30 & = & 0 \quad \text{simplifying gives} \\ x & = & 15 \end{array}$$

- (b) *Number Line*: We plug in 10 and 20 (anything between 0 and 15 and anything after 15) to the second derivative and find that  $f''(10) = -0.001$  is negative and  $f''(20) = 0.000625$  is positive. We summarize:



Summary:  $x = 10$  gives a local maximum and  $x = 15$  gives a point of inflection. And we should be able to roughly sketch the shape of the function (for a more accurate sketch, plug these values back into the original function to get the corresponding  $y$  values):

