

Lesson 7

Google page rank

Theorem 3.2.4. (Perron's theorem for positive matrices) If $A > 0$ then A has a dominant eigenvalue λ_A with the following properties:

1. $\lambda_A > 0$ and it has an eigenvector $u_A > 0$ (has all positive entries) called a dominant eigenvector of A .
2. $AM(\lambda_A) = 1$.
3. For any other eigenvalue μ of A , all its eigenvectors have at least one negative coordinate, and $|\mu| < \lambda_A$.

Theorem 3.2.5. (Perron's theorem for positive Markov matrices) If A is positive Markov then A has all the properties stated in Theorem 3.2.4, and in addition:

1. $\lambda_A = 1$ and thus if μ is another eigenvalue of A , then $|\mu| < 1$.
2. If $w_0 \geq 0$ and $w_k = A^k w_0$, then $\lim_{k \rightarrow \infty} A^k w_0 = c u_A$ where $c \geq 0$.
In other words, the in the long run, w_k tends to a non-negative multiple of u_A .

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3) if w_0 and u_A are probability vectors, $c=1$

Proof using Perron's th for positive matrices

1) The eigenvalues of A and A^T are the same

A^T is positive and we know $A^T \mathbf{1} = \mathbf{1}$

so $\lambda = 1$ must be the dominant eigenvalue of

A^T (why? Because only the dominant

eigenvalue of A^T can have a positive eigen vector,

by Perron's theorem for positive metrics)

The eigenvalues of A^T and A are the same (see hw 1) so $\lambda = 1$ is the dominant eigenvalue of A .

2) Proof only in the case A is diagonalizable:

$$w_k = A^k w_0 = P D^k P^{-1} w_0 = P D^k \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix} = P \begin{bmatrix} c_1 d_1^k & 0 & \cdots & 0 \\ 0 & c_2 d_2^k & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & c_n d_n^k \end{bmatrix}$$

$$= c_1 d_1^k v_1 + c_2 d_2^k v_2 + \cdots + c_n d_n^k v_n \quad d_1 = 1$$

$$= c_1 v_1 + \text{stuff that goes to 0} \quad |d_i| < 1 \quad i > 2$$

v_1 is dominant eigenvector i.e. eigenvector for $\lambda = 1$

what can we say about c_1 ?

$$\lim_{k \rightarrow +\infty} A^k w_0 = c_1 v_1 \quad (\text{from previous page})$$

$$* \lim_{k \rightarrow +\infty} w_0^T (A^k)^T = c_1 v_1^T \quad (\text{Taking transposes})$$

$$1^T A^k = 1^T \quad (\text{because } A^k \text{ is Markov})$$

$$(A^k)^T 1 = 1 \quad (\text{Taking transposes})$$

$$w_0^T (A^k)^T 1 = w_0^T 1 \quad (\text{multiplying by } w_0^T)$$

$$\lim_{k \rightarrow +\infty} w_0^T (A^k)^T 1 = \lim_{k \rightarrow +\infty} w_0^T 1 \quad (\text{Taking limits})$$

$$c_1 v_1^T 1 = w_0^T 1 \quad (\text{by } *)$$

If v_1 and w_0 are probability vectors

$$v_1^T \cdot 1 = [x_1, \dots, x_n] \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix} = x_1 + \dots + x_n = 1$$

$$w_0^T 1 = [y_1, \dots, y_n] \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix} = y_1 + y_2 + \dots + y_n = 1$$

$$\text{Therefore } c_1 \cdot 1 = 1$$

What if A is not positive?

$E \succ I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ is Markov

eigenvalues $\lambda = 1, 1$ no dominant eigenvalue

$M = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ is also Markov

$$M^2 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

what is $\lim_{n \rightarrow +\infty} M^n \begin{bmatrix} 1/3 \\ 2/3 \end{bmatrix} = ?$

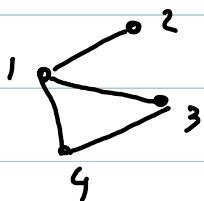
Def: A is regular Markov if A is
Markov and A^k is positive for some k

Th: if A is regular Markov th 3.2.5 is still
true for A

A^k is positive Markov, the eigenvalues of A
are 1 (because A is Markov) $\lambda_2 \dots \lambda_n$
the eigenvalues of A^k are $1^k \lambda_2^k \dots \lambda_n^k$
since A^k is positive Markov we know

$$|\lambda_v^k| < 1 \quad \text{so } |\lambda_v|^k < 1 \quad \text{so } |\lambda_v| < 1$$

Adjacency matrix of a Graph



Vertices 1, 2, 3, 4

Edges {1,2} {1,3} {1,4} {3,4}

How can we represent this information using a matrix?

$$\begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \left(\begin{matrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{matrix} \right) \end{matrix}$$

$$a_{ij} = \begin{cases} 0 & \text{if } \{i, j\} \text{ not an edge} \\ 1 & \text{if } \{i, j\} \text{ is an edge} \end{cases}$$

non negative symmetric

Talk about hwz #4:

If G has n vertices, how many subgraphs does

it have with 3 vertices? $\binom{n}{3} = \frac{n!}{3!(n-3)!} O(n^3)$

Look at all of them

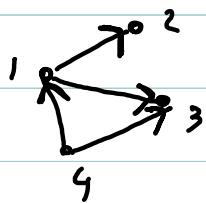
and decide if any is a triangle takes $O(n^3)$

Adjacency matrix is $n \times n$

Computing A^2 takes ? OPEN PROBLEM INCS

but we can do better than n^3

Adjacency matrix of a directed graph



Vertices 1, 2, 3, 4

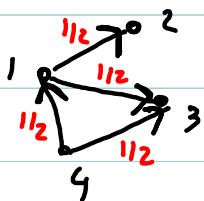
Edges (1, 2) (1, 3) (3, 4) (4, 1)

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How can we represent this information using a matrix?

$$\begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \left(\begin{matrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{matrix} \right) \end{matrix}$$
$$a_{ij} = \begin{cases} 1 & \text{if } (j, i) \text{ is an edge} \\ 0 & \text{otherwise} \end{cases}$$

Adjacency matrix of a weighted directed graph



Vertices 1, 2, 3, 4

Edges (1, 2) (1, 3) (4, 3) (4, 1)

If a vertex has k outgoing edges each is

given weight $\frac{1}{k}$

$$\begin{pmatrix} 1 & 2 & 3 & 4 \\ 1 & 0 & 0 & 0 & \frac{1}{2} \\ 2 & \frac{1}{2} & 0 & 0 & 0 \\ 3 & \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ 4 & 0 & 0 & 0 & 0 \end{pmatrix}$$

P_{LS}

NOT POSITIVE

NOT MARKOV

Google page rank algorithm:

Goal : WWW pages relevant for a search form a weighted directed graph with n nodes ($\text{NODES} = \text{PAGES}$ $\text{EDGES} = \text{LINKS}$) "represented" by some positive Markov Matrix $M = (p_{ij})$

STATES = pages p_{ij} : probability that if I am on page j at time t_k I will be at page i at time t_{k+1} .

How do I go from page j to i ?

- 1) Follow a link, each with equal probability
Problem, in general (p_{ij}) not positive
not Markov (if there are vertices with no outgoing edges).
- 2) With probability $\frac{5}{6}$ follow a link
(all equally probable); with probability $\frac{1}{6}$ jump to another page (all equally probable)
If there are no links jump with probability 1

Suppose that I can start on any page

with equal probability so $w_0 = \begin{bmatrix} 1/n \\ 1/n \\ \vdots \\ 1/n \end{bmatrix}$

In the long run which page(s)

am I more likely to end on?

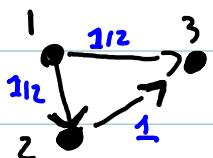
Answer $\lim_{k \rightarrow \infty} M^k w_0 = U_1$ page rank vector

U_1 = probability vector for eigenvalue $\lambda = 1$ of M

Pages I am more likely to end up on are
more important and should be displayed first.

Example:

Suppose I have identified pages relevant to my



search and their graph looks like this. Rules to build M

on page / vertex j : with probability $\frac{5}{6}$ follow a link (all equally probable); with probability $\frac{1}{6}$ jump to another page (all equally probable)
If there are no links jump with probability 1

3 states : S_1 : on page 1 S_2 : on page 2

S_3 = on page 3

starting at S_1 S_2 S_3

going to S_1 $\begin{bmatrix} \frac{1}{6} \cdot \frac{1}{3} & \frac{1}{6} \cdot \frac{1}{3} & \frac{1}{3} \\ \frac{5}{6} \cdot \frac{1}{2} + \frac{1}{6} \cdot \frac{1}{3} & \frac{1}{6} \cdot \frac{1}{3} & \frac{1}{3} \end{bmatrix}$

S_2 $\begin{bmatrix} \frac{5}{6} \cdot \frac{1}{2} + \frac{1}{6} \cdot \frac{1}{3} & \frac{5}{6} + \frac{1}{6} \cdot \frac{1}{3} & \frac{1}{3} \end{bmatrix}$

S_3

$\underbrace{\text{clock it}}_{\text{odds to 1}}$

This is positive Markov

$$M = \begin{bmatrix} 2/36 & 1/18 & 1/3 \\ 17/36 & 11/18 & 1/3 \\ 17/36 & 16/18 & 1/3 \end{bmatrix}$$

if I start at pages 1, 2, 3 with equal probability and move to the next page and next page according to the rules in the previous slide what is going to happen in the long run?

went $\lim_{k \rightarrow +\infty} M^k \begin{bmatrix} 1/3 \\ 1/3 \\ 1/3 \end{bmatrix} = U_1$

U_1 = probability eigenvector for $\lambda = 1$

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julia> using LinearAlgebra

julia> M=[2/36 1/18 1/3; 17/36 1/18 1/3; 17/36 16/18 1/3]
3x3 Matrix{Float64}:
 0.0555556  0.0555556  0.333333
 0.472222   0.0555556  0.333333
 0.472222   0.888889   0.333333

julia> eigenvals(M)
ERROR: UndefVarError: eigenvals not defined
Stacktrace:
 [1] top-level scope
   @ REPL[3]:1

julia> eigvals(M)
3-element Vector{ComplexF64}:
 -0.2777777777777778 - 0.19641855032959663im
 -0.2777777777777778 + 0.19641855032959663im
 0.9999999999999999 + 0.0im    ✓ 1

julia> eigvecs(M)
3x3 Matrix{ComplexF64}:
 -0.471405+0.333333im  -0.471405-0.333333im  0.320215+0.0im
 -0.235702-0.333333im  -0.235702+0.333333im  0.453638+0.0im
 0.707107-0.0im        0.707107+0.0im       0.83167+0.0im

julia> 0.32/1.606
0.199252801992528

julia> 0.454/1.606
0.28268991282689915

julia> 0.832/1.606
0.5180572851805728

julia> -

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V₁

not a probability vector

$0.32 + 0.45 + 0.83 = 1.6$

$U_1 = \begin{pmatrix} \frac{0.32}{1.6} \\ \frac{0.45}{1.6} \\ \frac{0.83}{1.6} \end{pmatrix} \approx \begin{pmatrix} 0.2 \\ 0.3 \\ 0.5 \end{pmatrix}$

dominant eigenvalue $\lambda = 1$

dominant probability eigenvector

$$\begin{bmatrix} 0.2 \\ 0.3 \\ 0.5 \end{bmatrix}$$

$$\lim_{n \rightarrow +\infty} M^n \begin{bmatrix} 1/3 \\ 1/3 \\ 1/3 \end{bmatrix} = \begin{bmatrix} 0.2 \\ 0.3 \\ 0.5 \end{bmatrix}$$

Def: the only dominant eigenvector that is a probability vector is called the page rank vector of the system of web pages.

Display page 3, then 2, then 1

Question: couldn't I just assume that a vertex / web page with more incoming edges is more important?

A link from an important page should boast the rank more than a link from a less important page